

# UNCOVERING ONLINE LIFESTYLE SEGMENTS USING THE MOTIVATION SEQUENCE MODEL

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## UNCOVERING ONLINE LIFESTYLE SEGMENTS USING THE MOTIVATION SEQUENCE MODEL

By
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Thesis Submitted to the School of Graduate Studies, Universiti Putra Malaysia in Fulfilment of the Requirements for the Doctor of Philosophy

November 2018

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Abstract of thesis presented to the Senate of Universiti Putra Malaysia in fulfilment of the requirements for the degree of Doctor of Philosophy

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By

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November 2018

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Online lifestyle market segmentation provides essential understanding of the marketplace and consumer lifestyle. Being able to identify and differentiate consumers can directly contribute to the structure and efficacy of market strategies. However, limited work has been done so far, mostly drawing on work in the early 2000s. Since then, the marketplace has transformed quickly, and in particular, there is a need to investigate the use theoretical model specification and update the approach to online lifestyle market segmentation. In this research, the Motivation Sequence Model (MSM) functions as a means to understand consumer lifestyle from a goal-directed behaviour viewpoint. Underpinned by the macro-framework, the Theory of Basic Human Values and the Unified Theory of Acceptance and the Use of Technology 2 (UTAUT2) represent the motivational process of the consumer. Given this scenario, this research sets out to 1) identify consumer segments for online lifestyle market segmentation, 2) examine the Value  $\rightarrow$  Behaviour link, 3) examine the effects of Values on the framework and, 4) examine the effects of Personality as a moderator. Results from an online survey of 403 online consumers using judgemental sampling revealed: 1) three consumer segments; namely, Resolute, Established and Spontaneous consumers; 2) the affirmation of the Value → Behaviour link, where values act as antecedents for Effort Expectancy, Facilitating Conditions, Hedonic Motivation and Habit, which then influence Behavioural Intention and Purchase Behaviour; 3) the impact of Self-Direction, Security, Hedonic Motivation and Achievement on UTAUT2 reflects on the multiple value influence on one behaviour and; 4) Emotional Stability to be not significant as a moderator. The research concludes by discussing the theoretical and practical implications, limitations and future directions for online lifestyle market segmentation.

Abstrak tesis yang dikemukakan kepada Senat Universiti Putra Malaysia sebagai memenuhi keperluan untuk ijazah Doktor Falsafah

## MEGENALI SEGMEN PENGGUNA DALAM TALIAN MENGGUNAKAN MODEL MOTIVASI TERATUR

Oleh

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#### November 2018

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Segmen gaya hidup pengguna memberi pemahaman penting mengenai tempat pasaran dan cara hidup pengguna. Kebolehan untuk mengenali dan membezakan pengguna boleh menyumbang secara terus kepada penstrukturan dan pencapaian strategi pemasaran. Akan tetapi, penyelidikan mengenai segmentasi gaya hidup pengguna dalam talian adalah terhad dan hanya dimulakan pada tahun 2000-an. Semenjak daripada itu, pasaran dalam talian telah berubah dengan pantas, oleh itu, penyelidikan terhadap kegunnaan model teori dan cara untuk mensegmentasi pengguna dalam talian menggunakan pendekatan yang terkini diperlukan. Untuk penyelidikan ini, Model Motivasi Teratur (MSM) menjadi dasar untuk memahami gaya hidup pengguna dari sudut pandangan gelagat matlamat teratur. Berteraskan rangka makro MSM, Teori Nilai Hidup Manusia dan Teori Penerimaan dan Penggunaan Teknologi 2 (UTAUT2), menyifatkan proses motivasi pengguna. Penyelidikan ini bertujuan untuk 1) menentukan segmen gaya hidup pengguna atas talian, 2) memeriksa hubungan Nilai Hidup → Tingkah Laku, 3) memeriksa kesan Nilai Hidup kepada rangkakerja teori dan, 4) memeriksa kesan Keperibadian sebagai moderator. Melalui survey dalam talian dengan 403 pengguna, penyelidikan ini menghasilkan 1) tiga segmen pengguna yang dikenali sebagai Tegar, Mantap dan Spontan; 2) pengesahan hubungan antara Nilai Hidup sehingga ke Tingkah Laku, dimana Nilai Hidup bertindak sebagai anteceden untuk Jangka Upaya, Faktor Membantu, Motivasi Hedonisme and Kebiasaan, yang kemudiannya mempengaruhi Keinginan dan Tingkah Laku; 3) impak Nilai Hidup Arah Tuju Sendiri, Keselamatan, Motivasi Hedonisme and Pencapaian kepada UTAUT2 mencerminkan kesan pelbagai Nilai Hidup pada Tingkah Laku dan; 4) Kestabilan Emosi adalah tidak signifikan sebagai moderator. Penyelidikan ini diakhiri dengan perbincangan mengenai implikasi teori dan praktikal, kekurangan penyelidikan dan arah penyelidikan untuk masa depan untuk segmen gaya hidup dalam talian.

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This thesis was submitted to the Senate of Universiti Putra Malaysia and has been accepted as fulfilment of the requirement for the degree of Doctor of Philosophy. The members of the Supervisory Committee were as follows:

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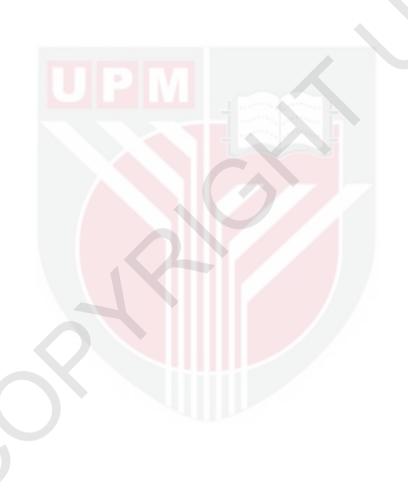
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#### **CHAPTER 1**

### INTRODUCTION OF THE STUDY

This chapter provides an overview of this research. In the first section, the context of the study is revealed, situating the focus of this research on online lifestyle market segmentation. Following the presentation of the context, Section 1.3 outlines the gaps that motivate this research, leading to the presentation of the Research Aims and Research Scope. The Research Aim which is to examine and apply online lifestyle market segmentation, is directed by the Research Objectives. In the following section, the significance of the study is presented followed by the definition of constructs. Finally, the last section explains how the thesis is organised.

## 1.1 Context of Study

First introduced in 1956 (Smith, 1956), market segmentation refers to the act of splitting consumers, or potential consumers into different segments (McDonald & Dunbar, 2004). Consumers in a segment have similar, even homogenous, characteristics (Dibb, 1998). Market segmentation is essentially part of marketing strategy, forming one part of the Segmentation, Targeting and Positioning (STP) approach espoused by Kotler & Keller(2011). Various ways exist to segment the market (e.g. Demographic, Geographic, Benefit, Image, Psychographics and so on) (McDonald & Dunbar, 2004) depending on the objective of the study. The choice of the segmentation base used will determine how the market is segmented. A business can then use this information to decide on marketing planning (Dibb, 1998).

Research in market segmentation extends into various key areas which include: managerial relevance and implementation, value of segmentation, segmentation variables, new methods/conceptualisation (use of internet in business), stability and change, and segmentation strategies (Quinn & Dibb, 2010). Various sub-topics have been further identified under these key areas; however, this research will look at new methods/conceptualisation (use of internet in business) and better theoretical model specification or variable selection; specifically from the perspective of online lifestyle segmentation.

Lifestyle segmentation is reported to be one of the most frequently used segmentation bases because it serves multiple purposes. Lifestyle segmentation is useful for the motivational insights it can provide, applicability to a great number of products and services, flexibility for application in different domains (Raaij & Verhallen, 1994) and the segment profiles are easy to implement (Wedel & Kamakura, 2000). Essentially, lifestyle segmentation is an instrument for understanding the internal motivations of consumer behaviour (McDonald & Dunbar, 2004), thus, forming lifestyles. Principally, the understanding of lifestyles is achieved through the integration of an individual's system of values, attitudes, activities and consumption methods (Kahle & Valette-Florence, 2012). Therefore, with the advent of e-commerce, there is a need for comprehensive online lifestyle market segmentation research (Cummins, Peltier, Schibrowsky, & Nil, 2014).

In this vein, it is pivotal to draw attention to the amount of change in society brought forth by the Information and Communication Technology (ICT) revolution which is akin a new Industrial Revolution (Meier & Stormer, 2009). Ecommerce relationships have disrupted lifestyles through numerous innovations introduced. In developed countries, e-commerce has greatly altered the way people live (Macgregor & Vrazalic, 2005); hence, it is also pertinent to understand how ICT has shaped lifestyles through e-commerce in a developing nation such as Malaysia.

Since the turn of the millennium, Malaysia's e-commerce landscape has grown continuously. Progress in infrastructure, government policy and innovation has propelled Malaysia to be identified as a country with high digital advancement and high growth momentum, based on the Digital Evolution Index. In Asia, Malaysia and China's digital landscape is expected to attract entrepreneurial and investor interest (Chakravorti & Chaturvedi, 2017).

Interestingly, Malaysia now ranks at 31 out of 148 countries on the Network Readiness Index which measures the current state of internet and communications technology (ICT) readiness in the world (World Economic Forum, 2016). Malaysia is reported to have high consumer and business infrastructure; and business usage and skills in regards to internet connectivity in an index measuring how countries use connectivity technology to enhance social and economic prosperity (Connectivity Scorecard, 2015).

On a local level, the Malaysian Communications and Multimedia Commission (MCMC) reported internet penetration rate via broadband (includes fixed and mobile-broadband) to be 117.3 households per 100 inhabitants. In addition to that, the internet penetration rate via mobile phone was reported to be 131.2

inhabitants per 100 inhabitants. Statistics by the MCMC show that Malaysians have varying access to a computer, laptop, tablet or mobile device with the mobile device being the most common (MCMC, 2018).

Malaysia's projected revenue in e-commerce in 2018 is USD\$ 1,380 million and is expected to increase to USD\$ 2,635 million by 2022. User penetration is currently at 61.6% and is forecasted to grow to 63.2% (Statista, 2018) while the most frequent users of the internet are between the ages 18 to 44 years (Statista, 2018). The largest segment of purchase by Malaysian consumers are for electronics and media items, valued at USD\$ 477 million while furniture and appliances place second, valued at USD\$ 356 million. Toys, hobbies and DIY products follow next, valued at USD\$ 300 million, while consumers spend USD\$ 155 million on fashion items and USD\$ 91 million on food and personal care products. Even so, Malaysian online consumers have been described to be infrequent online consumers who purchase online only a few times a year (MCMC, 2017). Instead, Malaysian internet users are largely found using social media and texting applications and it has been discovered that the main reason that deters Malaysians from being online is their lack of confidence or skills in dealing with all things internet (MCMC, 2017).

Furthermore, Malaysia's sustained efforts in encouraging participation in e-commerce has led to the formation of the Digital Free Trade Zone (DFTZ). One of the first in the region, after China, the DTFZ is one of multiple strategies to address the Fourth Industrial Revolution and the Digital Economy. The DFTZ's purpose is to enable small medium industries (SMEs) to capitalize on cross-border economic activities, especially in the ASEAN region. Thus, Malaysian policies facilitate Malaysia's involvement in e-commerce activities.

The National E-commerce Strategic Roadmap by the National E-commerce Council (NeCC) under the Ministry of International Trade and Industry (MITI) has been proposed to accelerate the growth of e-commerce in Malaysia. In 2015, MITI planned to move Malaysia's e-commerce industry from being a nascent player to one in the growth segment. In order to double Malaysia's e-commerce growth (Y: 2015 – 2020), six thrusts with eleven programs have been proposed by NeCC based on issues that have been identified by consultation with major industry players.

Issues that have been identified in the B2C sector include minimal offerings, unclear value proposition and poor fulfilment experience (last mile). The report eludes that minimal offerings were the result of poor participation by businesses and low adoption by consumers. Additionally, unclear value proposition entails that the product offering was poorly or not communicated

due to the low adoption levels. Finally, poor fulfilment are issues in regards to the last mile connectivity (NeCC, 2016).

In order to address the gap elucidated by the industry players and policymakers, there needs to be better understanding of how consumers perceive, behave and react to the marketplace offerings. Understanding consumer perception and behaviour in this context can elucidate further how practitioners can encourage e-commerce adoption and better inform their online strategies. However, concrete details on online consumer behaviour pertaining to e-commerce use is still inadequate based on official published reports from the MCMC—the primary multimedia governing body in Malaysia. As such, there is a need to study online consumer lifestyle to understand how technology has permeated through their lives. This is especially important because segmentation provides understanding of the heterogeneity in consumer behaviour across the marketplace. The ability to identify the nuance in consumer lifestyles in the e-commerce landscape can result in differentiated strategies for practitioners. For this reason, online lifestyle studies should be further emphasized and given due scrutiny.

#### 1.2 Problem Statement

Since it was first introduced, the magnitude of the internet's influence on ecommerce has grown extensively. There are countless e-commerce products and services for consumers to choose from in the marketplace. Thus, consumers do not only patronise brick-and-mortar stores but also brick-andclick stores. Market segmentation for online consumers is crucial for differentiating the behaviour of consumer groups which in turn, translates into understanding the profit potential of core, fringe and future consumers (Cummins et al., 2014). Quinn & Dibb (2010) also identified the need to investigate the role of the internet in segmentation. In lieu of the extant effect of the internet in consumer lives, researchers have called for better understanding of online segmentation (Dibb, 2004; Quinn & Dibb, 2010). There have been numerous attempts at online segmentation, from using demographics (Banerjee & Dholakia, 2008) to using multiculturalism (Friedman, 2005). However, there is insufficient investigation into online lifestyle segmentation, even though lifestyle segmentation is vital for understanding the marketplace and consumer lifestyles (Cummins, Peltier, Schibrowsky & Nill, 2014). The heterogeneity of consumers in e-commerce necessitates having the right tool to identify and distinguish segments. Intelligence from lifestyle market segmentation provides practitioners with much needed information to structure marketing strategies and offerings (Yu, 2011; Chen & He, 2006). Consequently, there needs to be more investigation into tools which can be used to test for meaningful relationships on a local and global context, resulting in efficient targeting and segmenting of consumers (Cummins et al., 2014).

Even though lifestyle segmentation studies are crucial to understand the minutiae of the online market, limited work has been done thus far (Cummins et al., 2014). Only a few studies are available, mostly drawing from the work of Swinyard & Smith (2003). Despite their comprehensive attempt, the authors themselves recognised that e-commerce was still at its infancy when the study was carried out (Swinyard & Smith, 2003). In addition to that, Ye, Li & Gu (2011) asserted the need for an online lifestyle instrument that could account for subtleties among different cultures. In response, Cummins et al. (2014) suggested the use of up-to-date approaches that drew on hypotheses testing to produce insightful studies.

In order to address these limitations, online lifestyle market segmentation research would require the development of better theoretical underpinning and model specification (Wedel & Kamakura, 2000, 2002). The use of a theoretical model must necessarily entail the examination of a nomololgical network and the use of a current model to account for e-commerce scenario and its cultural nuances. As such, this research will examine the use of a theoretical model for online lifestyle market segmentation.

Given this scenario, it is pertinent to articulate that the development of better theoretical underpinning for appropriate model selection requires examination of variable choice (Wedel & Kamakura, 2000). The use of a theoretical framework will anchor the market segmentation exercise on tested relationships; a practice that has not always been evident. Due to crucial role of variables, it would be unsurprising to note that research on segmentation variables has been imperative to market segmentation (Foedermayr & Diamantopoulos, 2008; Quinn & Dibb, 2010; Tynan & Drayton, 1987; Wedel & Kamakura, 2000; Wind, 1978). Despite segmentation variables being one of the top research agendas in market segmentation (Wedel & Kamakura, 2000, 2002; Foedermayr & Diamantopoulos, 2008; Quinn, 2004; Quinn & Dibb, 2010), it still requires considerable investigation.

Therefore, the gaps that have been discussed thus far necessitate the creation of a theoretical framework for online lifestyle market segmentation to address the shortcomings of prior work. Prior segmentation literature suggest the use of a value-centred theoretical model (Allen, 2001; Homer & Kahle, 1988; Kahle & Valette-Florence, 2012; Kahle & Xie, 2008; Maio & Olson, 1994; Steenkamp & Ter Hofstede, 2002; Torelli & Kaikati, 2009; Valette-Florence & Jolibert, 1990, 1985, 1987, 1988; Vyncke, 2002). Also suggested is the utilisation of contextual constructs for better understanding of consumer behaviour (Homer & Kahle, 1988; Raaij & Verhallen, 1994; Valette-Florence & Jolibert, 1990); similarly too, the integration of marketing theory with sound statistical methods (Steenkamp & Ter Hofstede, 2002). Given the abovementioned criteria, the Value → Behaviour link (Brunsø, Scholderer, & Grunert, 2004) indicates the

way forward for online lifestyle segmentation. The Value  $\rightarrow$  Behaviour link connotes that lifestyle are expressed through a value-centred model with contextual constructs explaining the link between Value and Behaviour. Thereby, through the Motivation Sequence Model (MSM) (Locke, 1991), the Value  $\rightarrow$  Behaviour link espoused by previous literature (Brunsø et al., 2004) can be satisfied.

From the perspective of goal-directed behaviour, the MSM, and specifically the Motivation Core and Motivation Hub, explicates the motivational process or internal drivers of goal-directed behaviour. The Motivation Core refers to values which guide the motivational process while the Motivation Hub refers to the center of activity (Locke, 1991) or in other words, the Motivation Hub constituting contextual constructs which lead to the performance of a behaviour.

Within this setting, the Theory of Basic Human Values (Schwartz, 1992) and the Unified Theory of Acceptance and Use of Technology 2 (UTAUT2) (Venkatesh, Thong, & Xu, 2012) represent the Motivation Core and Motivation Hub, respectively. Evidence shows that the Theory of Basic Human Values (Schwartz, 1992) has been used widely in lifestyle segmentation studies to describe consumer behaviour (Brunsø et al., 2004; Del Giudice et al., 2016; Fotopoulos, Krystallis, & Anastasios, 2011; Grunert et al., 2011). Similarly, the UTAUT2 has also been used extensively in varying e-commerce contexts to explain technology acceptance (Alalwan, Dwivedi, & Rana, 2017; Baptista & Oliveira, 2015; Dwivedi, Shareef, Simintiras, Lal, & Weerakkody, 2016; Herrero & San Martin, 2017; Lallmahomed, Lallmahomed, & Lallmahomed, 2017; Lian, 2015; Morosan & DeFranco, 2016; Oliveira, Thomas, Baptista, & Campos, 2016; Rodriguez& Trujillo, 2013).

As earlier asserted, the theoretical framework for online lifestyle segmentation in this research will be based on the Value → Behaviour link. In this respect, each relationship between values (i.e., Achievement, Security, Self-Direction and Hedonism) and the factors in UTAUT2 (i.e., Performance Expectancy, Effort Expectancy, Social Influence, Hedonic Motivation, Price Value, Facilitating Conditions and Habit) and their concurrent effects on Behavioural Intention, and then, Purchase Behaviour will be investigated.

In addition to those aforementioned, two more gaps motivate this research. These gaps are the consequence of this line of inquiry in online lifestyle segmentation. These gaps are endemic to the MSM and the UTAUT2. The effects of Values and Personality Traits in goal-directed behaviour based on the MSM requires further investigation (Miner, 2005). Furthermore, the

influence of values (Bagozzi, 2007) and personality (Parks & Guay, 2009) in technology acceptance also requires further clarification. In all, the inter-relation of values, motivation, goals and personality is a research area that requires further investigation (Kahle & Xie, 2008).

The only research that has addressed the influence of values on online shopping behaviour posits the effect of Achievement, Security, Self-Direction and Hedonism on online shopping (Jayawardhena, 2004). If it has not been explicitly stated, values has been shown to affect consumption behaviour (Becker & Connor, 1981; Donthu & Cherian, 1994; Valencia, 1989) because it guides the motivation of consumer goals. Thus, it is pertinent to understand the influence of values in consumer behaviour. As such, there is a need to investigate the role of values as antecedents to technology acceptance and in the MSM.

In regard to Personality Traits, Bosnjak, Galesic, & Tuten (2007) asserted the role of personality traits as a moderator in online shopping. While the influence of personality traits on online purchase behaviour is understudied, related literature do suggest the influence of personality in online purchase behaviour (Bosnjak et al., 2007; Donthu & Garcia, 1999; LaRose & Eastin, 2002; Mooradian & Olver, 1996). Hence, it is important in this research to investigate the effect of Personality as a moderator in the relationship between Behavioural Intention and Purchase Behaviour.

On the whole, this research: 1) Identifies online lifestyle market segments; 2) Examines the Value → Behaviour link for online lifestyle market segmentation through the examination of each relationship between Values and the constructs in UTAUT2; 3) Examines the effects of Values in the MSM; and on UTAUT2; and 4) Examines the effects of Personality Traits as moderators in the MSM and UTAUT2.

#### 1.3 Aim of Study

This research aims to examine and apply online lifestyle market segmentation. Essentially, the aim of the research is expressed through the Research Questions and Research Objectives motivated by the research gaps. Thus, the following Research Questions will direct this research:

1) What segments can be distinguished from the application of the theoretical approach for online lifestyle segmentation?

- 2) What is the effect of each relationship in the Value → Behaviour link on the consumer's online lifestyle?
- 3) What are the effects of Values and Personality Traits on the MSM and on technology acceptance (i.e. UTAUT2)?

Apropos to the Research Questions, the following Research Objectives will guide this research:

- 1) Identify consumer segments for online lifestyle market segmentation
- 2) Examine the Value → Behaviour link in online lifestyle market segmentation
- 3) Examine the individual effects of Values (i.e., Achievement, Security, Self-Direction and Hedonism) on the determinants of Behavioural Intention in UTAUT2 (i.e., Performance Expectancy, Effort Expectancy, Social Influence, Hedonic Motivation, Price Value, Facilitating Conditions and Habit) (contributing also to the second objective)
- 4) Assess the role of Personality Traits (i.e., Extraversion, Agreeableness, Conscientiousness, Neuroticism, Openness) as moderators in the relationship between Behavioural Intention and Purchase Behaviour.

## 1.4 Scope of Study

This research will distinguish segments of consumers who use e-commerce to varying degrees to purchase goods and services. Insight into segments that utilise e-commerce can inform businesses decision making and shape strategies. In particular, by ascertaining the key factors which influence consumer's use of e-commerce, the study is able to identify consumers who are in different segments (e.g., fringe, frequent) and address them accordingly. Also, the target respondents include those who are have used e-commerce and will not extend to those who have never used e-commerce.

With regards to the theoretical model, the emphasis of this research will be to examine the effects of UTAUT2 (Venkatesh et al., 2012) model as a starting point in online lifestyle segmentation research. Therefore, other constructs, although possible for inclusion will not be examined in this research. Consequently, at this point in time, this research is necessarily limited to examining the effects of Values and Personality Traits on the model.

## 1.5 Significance of Study

The implementation of this research is expects to bring about theoretical and practical contributions. The expected theoretical contribution includes the identification of consumer segments for online lifestyle market segmentation; in which, online lifestyle segments describe the consumer landscape based on the application of a sound theoretical framework. In addition, the examination of the Value 

Behaviour link in online lifestyle market segmentation investigates the relationships between the constructs within the theoretical framework and this is expected to deepen the understanding of the effect of each construct on purchase behaviour (via e-commerce). In particular, the examination of relationships will reveal the key constructs that influence online consumer lifestyle. Also, the effects of Values and Personality Traits within the theoretical model will lead to further understanding of how these constructs influence goal-directed behaviour and technology acceptance. Therefore, this research furthers lifestyle market segmentation in three ways, 1) assessment of online lifestyle segments using a value-centred theoretical model, 2) examination of the Value  $\rightarrow$  Behaviour link in online lifestyle market segmentation; 3) extension of the theoretical model to understand the role of Values 4) and extension of the theoretical model to understand the role of Personality.

The practical contribution of this research is the identification of online consumer segments, in which, the characteristics of each segment better informs practitioners about their consumers. By unveiling different online consumer groups that subscribe to varying Values, Personality and determinant factors which contribute to the use of e-commerce, practitioners are better able to tailor specific programmes to address consumer needs. One such way is to use the insights obtained to tweak their business strategy. For example, practitioners can ensure that their product offering on online platforms appeal to their consumer segments through understanding consumer habits.

Additionally, advertising practitioners can utilise information on the segments for better targeting and messaging. It is common to find advertising and communication initiatives to be driven solely by descriptive statistics only; on the other hand, it is expected that the information derived from this research can provide even more actionable insights on consumers. With the use of the information on consumer segments in e-commerce derived from this research, businesses can approach consumers by introducing new consumer engagement programmes based on how online consumers digest stimuli from the marketplace.

## 1.6 Definition of Constructs

The definitions for each construct in this research were derived from the literature discussed in Chapter Two.

**Table 1.0: Definition of Constructs** 

No.	Construct	Definition	Source
1.	Values	Trans-situational goals, with different importance, serving as a guiding principle in the life of a person or a group.	Schwartz (1992)
2.	Personality Traits	Organised mental structures which initiate and guide behaviour.	Allport (1937)
3.	Performance Expectancy	The degree to which using a technology will provide benefit to consumers in performing certain activities.	Venkatesh et al.(2003)
4.	Effort Expectancy	The degree of ease associated with consumer's use of technology.	Venkatesh et al.(2003)
5.	Social Influence	The degree to which the individual perceives that important others believe he or she should use a particular technology.	Venkatesh et al.(2003)
6.	Facilitating Conditions	Consumers' perceptions of the resources and support available to perform a behaviour.	Venkatesh et al.(2003)
7.	Hedonic Motivation	Fun or pleasure derived from using a technology.	Brown & Venkatesh(2005); Childers, Carr, Peck, & Carson(2001)

8.	Habit	The extent to which an individual believes the behaviour is automatic.	Limayem, Hirt, & Cheung(2007)
9.	Price Value	Consumers' cognitive trade-off between the perceived benefits and the monetary costs in using them [product/service].	Dodds, Monroe, & Grewal(1991)

## 1.7 Overview of Study

This thesis is organised into six chapters. This initial chapter has provided an overview of the proposed research by presenting the motivation for the study, research aims, research scope, and the significance of the research which is centred on online lifestyle market segmentation.

In Chapter Two, the literature review is organised into four themes. The first theme looks at an overview of market segmentation, highlighting issues and key research areas. The second theme provides an overview of lifestyle segmentation and review of previous studies to understand the rationale for a theoretical model. Next, the underpinning theory for this research is presented by drawing parallels to goal-directed behaviour. A presentation of innovation and e-commerce showcases different forms of e-commerce and the key influences on consumer lifestyles are presented in the following section. Finally, theoretical models related to user technology acceptance are presented to supplement the discussion.

Chapter Three explains how all related components of this research fit together in a theoretical framework. This includes the Theory of Basic Human Values (Schwartz, 1992), Personality Traits - Big Five Personality Traits (Goldberg, 1992) and the Unified Theory of Acceptance and Use of Technology 2 (UTAUT2)(Venkatesh et al.,2012). These components are underpinned by the Motivation Sequence Model (Locke, 1991) which supports these theories and relationships. Next, eighteen hypotheses are presented to indicate which relationships will be tested in this research. Lastly, the gaps, objectives, proposed resolution and contribution are presented in Table 3.1.

Chapter Four indicates the methodology that guides this research. The critical realist ontology and postpositivism epistemology infers that deductive logic will

be used. Therefore, this research utilises the survey method to explicate a cross-sectional quantitative research focusing on online consumers. The unit of analysis in will be an individual and the sampling technique employed will be non-probability judgmental sampling. The data obtained will be analysed using PLS-SEM (using the SmartPLS3 software) because of the nature of the research which is to identify key drivers in consumer technology acceptance and extend existing structural theory with the addition of two new constructs. Chapter Four will close with the presentation of FIMIX-PLS and POS-PLS used to group the consumers into segments.

Chapter Five presents the results of the research, in which the Respondent Profile was reported followed by the evaluation of the Measurement Model, Goodness of Fit, Structural Model and Moderation Analysis (i.e., Two Stage Analysis) using PLS-SEM. The results depict the influence of Values (i.e., Achievement, Security, Hedonism and Self Direction) on UTAUT2 constructs (i.e., Effort Expectancy, Facilitating Conditions, Hedonic Motivation and Habit) which then influence Behavioural Intention and Purchase Behaviour. The Segmentation Analysis includes the five-step FIMIX-PLS and PLS-POS process. Three segments have been uncovered and have been labelled as Resolute, Established and Spontaneous consumers, based on the prominence of Habit in the models.

Chapter Six discusses the major contributions which include the identification of online lifestyle segments. The theoretical model, underpinned by the Value → Behaviour link, is made explicit. The relationship between each construct is interpreted and presented in Chapter Six under major findings. Finally, the discussion ensues with the presentation of theoretical and practical contribution, limitations and future directions.

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