



UNIVERSITI PUTRA MALAYSIA

***MODELLING CREDIT PRODUCTS ACCEPTANCE RATE
PROBABILITIES USING DYNAMIC PROGRAMMING AND CROSS TOP
APPLICATION CHARACTERISTICS REMAINDER OFFER
CHARACTERISTICS TREE***

TEE YA MEI

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CHARACTERISTICS TREE**

By

TEE YA MEI

**Thesis Submitted to the School of Graduate Studies, Universiti Putra Malaysia,
in Fulfilment of the Requirements for the Degree of Master of Science**

November 2014

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DEDICATIONS

To My Beloved Family and Friends



Abstract of thesis presented to the Senate of Universiti Putra Malaysia in fulfillment of the requirement for the degree of Master of Science

**MODELLING CREDIT PRODUCTS ACCEPTANCE RATE
PROBABILITIES USING DYNAMIC PROGRAMMING AND CROSS TOP
APPLICATION CHARACTERISTICS REMAINDER OFFER
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By

TEE YA MEI

November 2014

Chair : Lee Lai Soon, PhD

Faculty : Science

Credit scoring is a method of credit evaluation in the aspect of predicting credit acceptance especially in finance and banking industries. There are two types of credit scoring methods which are deductive (or judgemental) credit scoring, and empirical (or statistical) credit scoring. This thesis studies empirical credit scoring techniques, in particular, for estimating take-up probability distribution. As the market becomes saturated with many products and services, competitors are concerned about deepening the relationship with their customers. Cross-selling is the method used by plenty of competitors to achieve their purpose. It is an activity of selling multiple additional products or services to the present or existing customers. An enduring relationship between a customer and the organisation might be created by promoting to the customers the most appropriate products and explaining how the products may help them to achieve long-term financial needs. However, matching the customers with the right credit products is challenging because it involves risk on the financial provider's side while it is important to ensure the credit products offered are within the customer's purchasing power and satisfy the customer's credit eligibility. This requires financial providers to have effective credit scoring instrument which enables them to be able to make decisions effectively (easily, quickly, yet safety). The credit scoring instrument provides them with the best estimate of each customer's financial creditworthiness according to the products to be recommended. This study proposes a modified credit scoring model for credit products in cross selling. The focus of the credit scoring techniques in this thesis is on modifying a Classification and Regression Trees (CART) method, namely the Top Application characteristics Remainder Offer characteristics Trees (TAROT) and improving a dynamic programming model for predicting the best offer to be extended to the next customer. TAROT is used to classify which questions from the dataset to be asked for the purpose of cross-selling activities. The proposed dynamic programming model, with Bayesian updating to

include the probabilities of acceptance of the previous customers, is used to match a suitable product to the suitable customers for the three and four variants of the product. Both techniques, the modified TAROT and the improved dynamic programming, were attempted to estimate the acceptance rate of credit cards products. Based on the study, it has been found that there is only one switch of offer occurs regardless of number of the credit products. The number of questions to be asked can be kept as minimal as possible in the decision trees.



Abstrak tesis yang dikemukakan kepada Senat Universiti Putra Malaysia sebagai memenuhi keperluan untuk ijazah Sarjana Sains

**PEMODELAN KEBARANGKALIAN KADAR PENERIMAAN PRODUK
KREDIT DENGAN MENGGUNAKAN PENGATURCARAAN DINAMIK
DAN POKOK CIRI-CIRI PERMOHONAN ATAS CIRI-CIRI TAWARAN
BAKI SILANG**

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Skor kredit merupakan suatu kaedah penilaian kredit dalam aspek meramalkan penerimaan kredit terutamanya dalam industri kewangan dan perbankan. Terdapat dua jenis kaedah skor kredit iaitu skor kredit deduktif (atau pertimbangan) dan skor kredit empirikal (atau statistik). Tesis ini mengkaji teknik skor kredit empirikal khususnya untuk menganggarkan taburan kebarangkalian penerimaan. Disebabkan pasaran terlalu padat dengan produk dan perkhidmatan yang banyak, pesaing-pesaing lebih fokus kepada pengukuhan hubungan dengan pelanggan mereka. Jualan silang merupakan suatu kaedah yang digunakan oleh banyak pesaing untuk mencapai tujuan mereka. Ia adalah suatu aktiviti yang menjual pelbagai produk atau perkhidmatan tambahan kepada pelanggan-pelanggan yang sedia ada dalam satu syarikat. Hubungan yang kekal antara pelanggan dengan organisasi mungkin boleh diwujudkan dengan mempromosikan kepada pelanggan dengan tawaran produk yang paling sesuai serta menerangkan bagaimana produk itu boleh membantu mereka untuk mencapai keperluan kewangan dalam jangka masa yang panjang. Walau bagaimanapun, pemadanan pelanggan-pelanggan dengan produk kredit yang betul adalah memcabar kerana ia melibatkan risiko di bahagian pembekal kewangan sementara ia adalah penting untuk memastikan produk kredit yang ditawarkan adalah dalam kuasa membeli pelanggan dan memenuhi kelayakan kredit pelanggan. Ini memerlukan pembekal kewangan mempunyai alat skor kredit yang berkesan supaya membolehkan mereka membuat keputusan yang berkesan (mudah, cepat, namun keselamatan). Alat skor kredit ini memberikan mereka anggaran terbaik bagi nilai kredit kewangan setiap pelanggan mengikut produk yang dicadangkan. Kajian ini mencadangkan satu skor kredit yang diubahsuai untuk produk kredit dalam jualan silang. Fokus teknik skor kredit dalam tesis ini adalah untuk mengubahsuai Pokok Klasifikasi dan Regresi (PKDR) iaitu Pokok ciri-ciri Permohonan Atas ciri-ciri Tawaran Baki (TAROT) dan menambahbaik model pengaturcaraan dinamik dalam meramalkan tawaran yang terbaik bagi pelanggan yang seterusnya. TAROT digunakan untuk mengelaskan

soalan mana dari set data yang boleh ditanya bagi tujuan aktiviti jualan silang. Model pengaturcaraan dinamik yang dicadangkan, dengan pengemaskinian Bayesian untuk memasukan kebarangkalian penerimaan pelanggan-pelanggan yang sebelumnya, digunakan untuk memadankan produk yang sesuai kepada pelanggan yang sesuai bagi tiga dan empat produk yang berlainan. Kedua-dua teknik, pengubahsuaian TAROT dan penambahbaik pengaturcaraan dinamik, telah diusahakan untuk menganggarkan kadar penerimaan bagi kad kredit produk. Berdasarkan kajian ini, ia telah mendapati bahawa hanya ada satu penukaran tawaran berlaku tanpa mengira bilangan produk kredit. Bilangan soalan yang akan ditanya dalam pokok keputusan boleh dikekal sebagai minimum yang mungkin.



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I certify that a Thesis Examination Committee has met on 18 November 2014 to conduct the final examination of Tee Ya Mei on her thesis entitled “Modelling Acceptance Probabilities using Dynamic Programming and Cross TAROT” in accordance with the Universities and University Colleges Act 1971 and the Constitution of the Universiti Putra Malaysia [P.U.(A) 106] 15 March 1998. The committee recommends that the student be awarded the Master of Science.

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LIST OF ABBREVIATIONS

t	variant number
p_t	probability of a customer choosing variant t ($t = 1, 2, 3, 4$)
P_t	profit to the lender if variant t ($t = 1, 2, 3, 4$) is chosen by a customer
$p_t P_t$	maximum profit for variant t
u	worse variant
v	better variant
q_i	Bernoulli random variable
r_t	number of customers that have accepted the offer t ($t = 1, 2, 3, 4$)
n_t	number of customers who were extended offer t ($t = 1, 2, 3, 4$)
m	size of population that has yet to be offered any financial products
z	stage that is printed out
s	number of customers have already been made an offer
$\left(\frac{r_t}{n_t} \right)$	expected value of accepting variant t

Greek symbols

£	pound sterling
β	discounting factor parameter



CHAPTER 1

INTRODUCTION

1.1 Study Background

1.1.1 Consumer Credit

Consumer credit is mostly known as a debt that someone (the consumer) incurs for the purpose of obtaining money, goods or service from an organisation in which both, the consumer and the organisation, have an agreement such that the consumer has to pay an extra fee or interest in the future. It began in the nineteenth century during World War II. Consumer credit is now widely spread and accepted in many societies today. The consumer consumption and the growth in home ownership would not exist without credit over the last 50 years. In credit card product, the amount of lending is increasing. Based on table 1.1, in January 2014, all plastic card spending was amounted to £46.5 billion spread over 954 million transactions from the statistical report of The UK Cards Association, which compares to the figures of £42.3 billion and 863 million transactions in 2013, respectively.

However, the debit card was calculated to £32.6 billion spread over 732 million transactions and the credit card was £13.9 billion spread over 223 million transactions, respectively. The annual growth rate in all plastic cards increased by 6.8% with debit and credit card both rising by 7.9% and 4.4%, respectively, in January 2014 (see **Table 1.1**). The trend of the consumer internet card spending was increasing obviously throughout the year from 2007 to 2012 (see **Figure 1.1**).

Credit lending was increasing. Hence, the exercise of credit scoring becomes extremely crucial to minimize loses based on decision on credit. Therefore, one must differentiate the good and bad customers, where good customer is defined as one who has the probability of default in repayment to be low while high probability of default is associated with bad customers. Scoring is a process that utilises characteristics information to form a numerical score to represent a probability of customer's paying behavior in the future. The numerical score is such as a mathematical representation of a scoring model. After the developed model has been validated, a scorecard can be produced to estimate the likelihood that the individual is good or bad customer. For more description about credit scoring, let us go back to the history of credit scoring and creditworthiness which is in the next section.

	Total Spending (£ Billions)		Annual Growth Rates for Spending		Number of Purchases (Millions)	
	2014	2013	2014	2013	2014	2013
All Plastic Cards	46.5	42.3	6.8%	4.4%	954	863
Debit Cards	32.6	29.5	7.9%	5.8%	732	662
Credit Cards	13.9	12.8	4.4%	1.5%	223	201

Table 1.1: Card Expenditure Statistics - January 2014

Source: The UK Cards Association (2014)

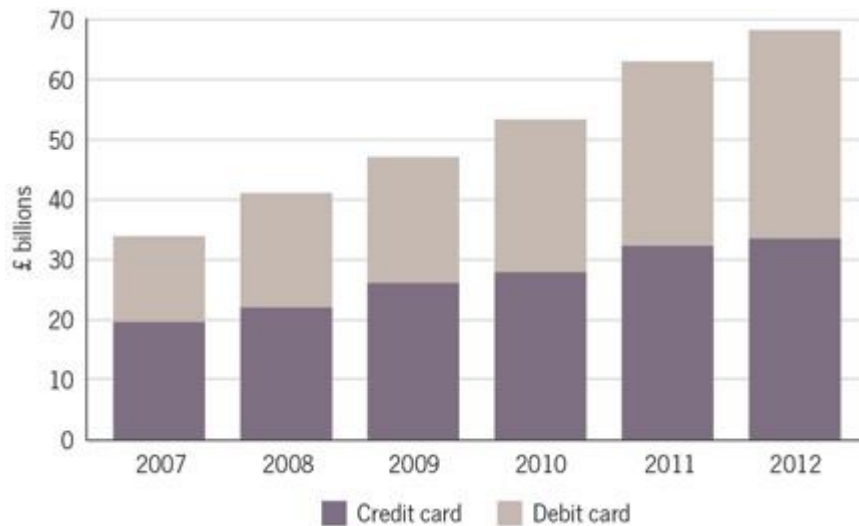


Figure 1.1: Internet Card Use - Consumer Internet Card Spending
Source: The UK Cards Association (2014)

1.1.2 History of Credit Scoring and Creditworthiness

Credit scoring is a method of credit evaluation. It is one of the most successful applications of statistical and operations research modeling in finance and banking and the number of scoring analysts in the credit industry has increased constantly (Lewis, 1992). Credit score is always affected by the FICO score. FICO is an acronym for Fair Isaac Corporation, which was established in the year 2003. It was rebranded in the year 2009 as FICO. Besides the credit bureau and Fair Credit Reporting Act (FCRA), FICO is one of the companies that provides credit scoring models for some financial institutions to support the decision on granting loans. Nowadays, credit score plays an important role in a consumer's personal financial.

The first application of credit scoring dated back to Durand (1941), who classified good and bad loans. However, the first consultancy using credit scoring was formed in San Francisco by Bill Fair and Earl Isaac in the early 1950s. According to Thomas et al. (2002), the set of decision models and their underlying techniques that aid lenders in the granting of consumer credit is credit scoring.

According to Lewis (1992), credit scoring is a way to study the creditworthiness of an individual applicant who wants to obtain money, goods or services in any form of business or commercial activities with the promise to repay the debt with interest in the future. Credit scoring can be used to measure the creditworthiness of an individual's characteristic by converting the information of a credit applicant into numbers to form a numerical score (Lewis, 1992). The credit grantors normally depend on applicant's characteristics, called the Three C's of credit, which are Character, Capacity, and Collateral, to determine whether the applicant has the ability to pay off the debts in the stated period. As stated by Lewis, the history of credit scoring maybe considered short and the literature is limited, but, nevertheless, the credit scoring methodologies have been used since 1950s.

Creditworthiness is based on the likelihood that someone will repay the credit they are extended with. It also looks at the customer's behaviour so that there is an opportunity to cross-sell another products or services and a potential for revenue to be generated. In other words, a creditworthy customer generates profit to an organisation while an un-creditworthy customer generates a loss. However, creditworthiness is defined differently by each company. For example, a company may implement different software such as Credit Tip-Off Service (CTOS) to determine whether the new customer is entitled to receive credit from the company. Different software can generate different cut off point. Hence, how creditworthy of each person is dependent on the company itself. One of the basic tasks which any of the company or lenders must deal with is to predict the risk level of the credit takers in order to minimize the credit risk.

1.1.3 Credit Risk and Evaluation

Credit risk can be defined as "the probability of the loss (due to non-recovery) emanating from the credit extension, as a result of the non-fulfillment of contractual obligations arising from the unwillingness or inability of the counter-party or for any other reason (Joseph, 2006)." In other words, credit risk exists whenever credit is extended to the customer. Credit scoring is essentially a tool to evaluate the credit risk. The evaluation is primary based on how likelihood the customer going to default. To manage the credit defaulter in recent years, various credit scoring techniques have been developed to assess the credit risk (Harris, 2013).

Nowadays, online shopping is booming. One has to pay the fee when buying items online. Some of the organisations allow the consumers to pay the fee when the goods arrived at their home like Zalora and certain companies deals on Groupon. However, some might ask "What is the risk involved?", if the consumer mis-sold the goods in the stated period or consumers fail to pay when the goods arrived. All these business deals have no credit risk evaluation tools usually. Nevertheless, the loss faced by the consumer is limited to the goods' value and the delivery fees. As claimed in Lewis (1992), how good the company depends on how good the company can estimate the credit risk.

Another benefit of credit risk estimation by using credit scoring system is its capability to generate positive profit to an organisation. However, the customer needs to accept the product in order to contribute profit to the organisation. Hence, this thesis studies credit scoring techniques, that is dynamic programming as well as Classification and Regression Tree (CART), in particular, for estimating acceptance probability.

1.1.4 Acceptance Scoring

In credit scoring, consumers can be classified as default and a non-default categories. One of the classification purposes is to estimate the offer of credit acceptance by consuming in a non-default category. In this saturated market for personal financial product, banks have to fight for sales in a highly competitive market in order to gain profit. Before bank can fight for this competitive market, the bank needs to identify the characteristic or preference of the customers so as to customize a product which

gains highest profit to suit these customers. One can use credit scoring techniques to model from historical consumer data. The aim is then to predict the acceptance rate of the potential customers from analyzing the said data.

In this thesis, we deal with two scenarios. One of the scenarios is when there is no publicly data available. We suggest solving this by using the dynamic programming model with Bayesian updating so as to include the previous response for better estimate of the acceptance probability. This model allows the learning on how to promote the next product for better acceptance.

In the other scenario, we use the Fantasy Student Account data set, which is available in a web page of the University of Southampton. The credit scoring techniques which is used to analyze this data is the modified CART. We call it cross TAROT.

1.2 Problem Statement

Good customers generate profit to the organisations like banks, credit unions and other financial organisations if they are willing to accept the product offer. So, the organisations would try hard to encourage customers to accept their offer. There are several ways to encourage a customer to accept an offer. One of them is the lender must gather the information on customer's preferences in order to know which type of offer the customers may have interest on. The lenders must "learn" about the customers' preferences after the information is obtained. They need to decide what offer to make by looking at which type of products might be accepted by different type of customers. This acceptance model is described as a Markov Decision Process under uncertainty. Information acquisition is based on the response of previous question to determine what the offer to be made to the next customer. This sequential process would aid in achieving high take-up probability.

Customer preference shed light on the new trend in lifestyle which can have a significant impact on selecting a question to be asked. It is strongly related to the number of questions asked, given what we know so far about the preference of the customer. So, if the questions prepared for customers are too long or too many, the customers may quickly get bored when answering the questions. On the other hand, if customers feel attacked by a lot of questions, they will take a lot of time to answer and this might cause them to reject the products offered. So, it is strongly suggested that the number of questions asked is as few as possible in order to get the relevant information to match with the existing range of products. Interactive forms of communications channels like the internet and telephone are popular. These tools were used to connect with the customers dynamically (Gooley and Latin, 1998), which means that the current decision was guided by the previous decision. Such an interactive tool can be used to lighten daily paper works.

After selecting the questions, the applicant is given an offer. Offer that maximises profit and acceptance probability is preferable. However, the problems faced in selecting questions and subsequently grant credit or not are:

1. Which questions to ask to get information on customer preference to estimate acceptance probability?

2. What method should be used in selecting questions?
3. How to determine whether the applicant is profitable?
4. Which product to offer them next if they are profitable to the bank?

1.3 Motivation of the Work

The motivation to conduct this research is guided by the work of Seow and Thomas (2006). Their research was on credit scoring for estimating take-up probability where they applied a dynamic programming with Bayesian updating to estimate take-up probability for two or many variants of products. In this work, we are interested in using dynamic programming to ensure acceptance rate by predicting profit for three and four variants of products. Based on another paper of Seow and Thomas (2007), this study intends to work on a modified CART namely the Top Application characteristics Remainder Offer characteristics Tree (TAROT). TAROT is used to identify which questions to ask the customers so that the likelihood to accept the product is high. Hence, a desire occurred which is to help banks increase their profit by using cross TAROT tree for cross-selling.

1.4 Objectives of the Research

The main objective of the research is to estimate take-up probability in order to obtain a high acceptance rate probabilities for many different variants of credit card products. The specific objectives of the research are as the following:

1. to propose a modified TAROT called cross TAROT to classify which questions from the dataset to be asked for the purpose of cross-selling.
2. to proposed a dynamic programming model with Bayesian updating to include the probabilities of acceptance of the previous customers in order to match a product to the suitable customers for three and four variants of a product.

1.5 Scope and Limitations

This thesis will focus on both the cross TAROT and the dynamic programming model. The cross TAROT is based on decision trees of the CART. The method for building decision trees, that is, SAS *Enterprise Miner 7.1*, will be implemented in this thesis. Four decision trees will be built based on a combination of one question and one offer, a combination of two questions and one offer, combination of one question and two offers and combination of two questions and one offer. Starting from the root node, a decision tree will perform several manual splitting until the final leaf node is achieved. The final leaf gives an offer to extend to customers based on the question asked in the upper part of the trees. The second approach is a dynamic programming with Bayesian updating which is used to determine which offer to be made based on the predicted profit. The significance of Bayesian updating in this approach is it includes the previous responses in the decision process to ensure a better estimation of the take-up probability distribution. The dynamic programming in this thesis is conducted by using C language.

Dynamic programming can be applied to any problem that observes the *principle of optimality*. This means that partial solutions can be optimally extended with regard to the state after the partial solution instead of the partial solution itself. Future decisions will be made based on the consequences of previous decisions, not the actual decisions themselves. The biggest limitation on using dynamic programming is the number of partial solutions. The partial solutions can be completely described by specifying the stopping places in the input. This is because the combinatorial objects being worked on (array, strings and numerical sequences) all have an implicit order defined upon their elements. This order cannot be scrambled without completely changing the problem. Once the order is fixed, there are relatively few possible stopping places or states, so efficient algorithms will be obtained. If the objects are not firmly ordered, however, we have an exponential number of possible partial solutions and are doomed to need an infeasible amount of memory. Hence, the limitation of this research is the array in C has its own limitations. For example, in six dimensional array, the maximum value can be stored in the array is 25 for each dimension. It is not big enough to store such a big amount of data. As a result, there is a need to modify the program into parallel processing such as parallel programming or Structured Query Language (SQL) in order to solve the problem. However, the modified program does not solve the problem entirely due to the limitation of the dynamic programming. The calculation in this study will stop at the maximum figure that can be afforded by the memory of the computer.

1.6 Summary of the Thesis

Given the objectives and scope of the study as highlighted in this chapter, the following four chapters present the research with the conclusion in the last chapter. Chapter 2 present the literature review of work related to this study. The basic areas reviewed cover credit scoring techniques and acceptance scoring with sub-sections profit scoring and cross-selling. Chapter 3 describes the development of the acceptance model by using dynamic programming with Bayesian updating to include the previous response for learning purpose. The results have been presented and discussed in this chapter. Chapter 4 presents the basic theory of CART and the process on how CART has been modified to TAROT by using the Fantasy Student Account data. The interpretation of the results are discussed in this chapter as well. Chapter 5 presents the process of building the modified TAROT namely cross TAROT to deal with the issue of cross-selling. The results are discussed.

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