

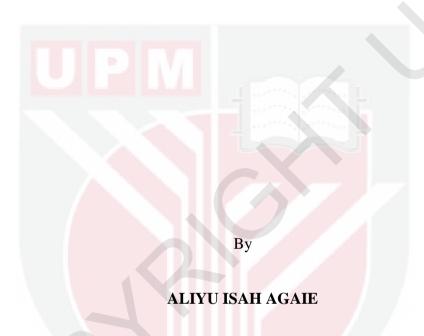
# UNIVERSITI PUTRA MALAYSIA QUERY DISAMBIGUATION APPROACH USING TRIPLE-FILTER

### **ALIYU ISAH AGAIE**

**FSKTM 2018 11** 



### QUERY DISAMBIGUATION APPROACH USING TRIPLE-FILTER



Thesis Submitted to School of Graduate Studies, Universiti Putra Malaysia, in Fulfilment of the Requirements for the Degree of Doctor of Philosophy

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Abstract of thesis presented to the Senate of Universiti Putra Malaysia in fulfilment of the requirement for the degree of Doctor of Philosophy

### **QUERY DISAMBIGUATION APPROACH USING TRIPLE-FILTER**

By

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### December 2017

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Faculty : Computer Science and Information Technology

In order to effectively deal with structured information, some technical skills are needed. However, most users do not possess these skills. Natural Language Interfaces (NLIs) are therefore built to provide everyday users who lack the needed technical knowledge, with some means of gaining access to the information stored in knowledge bases. They are designed to deal with the natural language articulation of what the user wants, and then transform it into a computer language that specifies how to accomplish it. Each NLI system also has a scope and limitation which everyday users are unaware of. It is therefore understandable that the users may not see errors in their queries or even know how to write appropriate queries (according to the system's limitation and scope) in order to retrieve the correct information.

The effective retrieval of any piece of information depends wholly on the correct mapping of queries made in natural language to machine understandable form. However, most of the existing NLIs are lacking in terms of being able to provide support for users to formulate their queries. Once queries are wrongly formulated, there is tendency for the system to retrieve wrong answers. As a result, a user may have to reformulate his query severally before the required answer is retrieved (if at all).

In this thesis therefore, it is proposed that the best way to formulate appropriate queries is by guiding the user through the query writing process and helping the user to resolve ambiguities by providing suggestions that are easy to understand. The proposed approach, referred to as triple-filter query disambiguation approach, has been implemented into a prototype as a proof of concept. The prototype, referred to as QuFA (Query Formulation Assistant), is intended to serve as an upper layer for NLIs. It is equipped with an authoring service that guides the user to write his query, a disambiguation module that resolves ambiguities in order to ascertain the user's intention and finally, a query rewriting module that transforms the user's input query

into an intermediate query that will suit the underlying search system's perspective of the user's question.

Extensive experimental evaluations were conducted in order to validate the proposed approach, using the developed prototype. The proposed triple-filter query disambiguation approach was directly compared with the approach in FREyA (Feedback, Refinement and Extended vocabulary Aggregation) that also provides support to users when formulating queries. The evaluation was based on the usability and performance of the approaches. In terms of usability, the results show that the proposed approach has the potential of being more acceptable in the field; and in terms of effectiveness, it also shows a high performance based on precision and recall. The proposed approach helps users to conceive and articulate more effective queries, and facilitates information search activities.

The main contributions of this research work include the introduction of an approach that enables users without knowledge of formal computer languages to formulate useful queries while effectively expressing themselves using natural language. The approach utilizes the effectiveness of human-computer dialogue to effectively retrieve desired information from ontologies. The proposed triple-filter disambiguation approach inculcates a learning mechanism that continues to automatically learn from user queries and continuously improves its performance capability. The triple-filter disambiguation algorithm was also developed, along with two documents (terms equivalence catalogue (TEC) and the enhanced concepts store (ECS)) that represent the thesaurus and the lexicon for use with the Mooney Geoquery dataset. All of these are available for use by other researchers.

Abstrak tesis yang dikemukakan kepada Senat of Universiti Putra Malaysia sebagai memenuhi keperluan untuk ijazah Doktor Falsafah

## PENDEKATAN KETIDAKTENTUAN PERTANYAAN MENGGUNAKAN TAPISAN GANDA TIGA

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Untuk mengendalikan maklumat berstruktur dengan efektif, memerlukan kemahiran teknikal. Walau bagaimanapun, tidak semua pengguna mempunyai kemahiran tersebut. Maka, antaramuka bahasa tabii atau Natural language Interfaces (NLIs) dibangunkan bertujuan memberi kemudahan kepada pengguna yang kurang kemahiran tenikal untuk mendapatkan maklumat daripada pangkalan data pengetahuan. Antaramuka ini direkabentuk dalam bahasa tabii untuk mengendalikan keperluan penguna seterusnya ditukar kepada bahasa komputer. Ia menggerakkan kepada penyelesaian untuk memenuhi kepada keperluan pengguna tersebut. Untuk makluman, setiap sistem NLI ini mempunyai skop dan batas keupayaan yang tidak disedari pengguna. Maka, pengguna berkemungkinan tidak menyedari wujudnya ralat dalam setiap pemprosesan pertanyaan. Maka, disebabkan kelemahan ini, kaedah pemprosesan pertanyaan mungkin tidak tepat dalam mendapatkan maklumat yang betul.

Kaedah yang berkesan bagi mendapatkan maklumat yang tepat bergantung sepenuhnya kepada ketepatan pemetaan pertanyaan yang dibuat dalam bahasa tabii kepada bahasa yang difahami oleh mesin (komputer). Walau bagaimanapun, kebanyakan NLI sedia ada yang dibangunkan, kurang berkesan dalam memberi bantuan untuk pengguna membuat formulasi pertanyaan mereka. Kebarangkalian untuk mendapatkan jawapan yang salah adalah tinggi apabila formulasi pertanyaan adalah tidak tepat. Oleh yang demikian, pengguna mungkin terpaksa untuk membuat formulasi semula pertanyaan mereka beberapa kali sehingga mendapat jawapan yang tepat (untuk semua pertanyaan).

Sehubungan dengan itu, tesis ini telah mencadangkan kaedah yang terbaik membimbing pengguna dalam membuat formulasi pertanyaan yang sesuai di samping

menyediakan beberapa cadangan yang mudah difahami untuk membantu pengguna. Kaedah yang dicadangkan menggunakan pendekatan ketidaktentuan pertanyaan tapisan ganda tiga telah dibangunkan sebagai prototaip untuk pembuktian konsep. Prototaip tersebut dirujuk sebagai *QuFA* (*Query Formulation Assistant*) atau Bantuan Formulasi Pertanyaan. QuFA ini adalah kaedah paling tertinggi untuk NLI. Ia telah dilengkapkan dengan perkhidmatan pengarangan yang membimbing pengguna memasukkan pertanyaan mereka; modul ketidaktentuan bagi menyelesaikan masalah kekeliruan dalam memastikan pertanyaan pengguna difahami dan akhirnya, modul kemasukan semula pertanyaan yang mengubah input pertanyaan pengguna kepada pertanyaan yang sederhana dan disejajarkan dengan perspektif sistem ke atas pertanyaan pengguna.

Penilaian eksperimental secara meluas telah dijalankan menggunakan prototaip yang dibangunkan untuk menilai pendekatan tersebut. Pendekatan ketidaktentuan pertanyaan tapisan ganda tiga telah dibandingkan dengan pendekatan FREyA (Feedback, Refinement and Extended vocabulary Aggregation) yang juga menyokong pengguna dalam membuat formulasi pertanyaan. Penilaian ini adalah berdasarkan kebolehgunaan dan prestasi kaedah-kaedah yang dibangunkan tersebut. Dari segi kebolehgunaan, keputusan kajian menunjukkan kaedah yang dicadangkan mempunyai potensi yang meyakinkan dalam bidang tersebut. Dari segi keberkesanan, pendekatan yang dicadangkan menunjukkan prestasi yang tinggi berasaskan ketepatan dan panggilan balik pertanyaan pengguna. Oleh itu, kaedah tersebut juga telah membantu pengguna membentuk pertanyaan yang lebih efektif dan tepat, di samping mempermudahkan aktiviti gelintaran.

Sumbangan utama dalam kajian ini, adalah pengenalan kepada pendekatan yang membolehkan pengguna tanpa pengetahuan untuk memformulasi pertanyaan berkenaaan bahasa komputer yang formal di samping mempamerkan kemahiran mereka menggunakan bahasa tabii dengan berkesan. Pendekatan yang diperkenalkan menggunakan keberkesanan dialog komputer-manusia untuk mengekstrak maklumat yang diperlukan daripada ontologi. Pendekatan ketidaktentuan tapisan ganda tiga yang diperkenalkan ini, telah menyemai mekanisma pembelajaran menerusi pembelajaran daripada pertanyaan pengguna dan penambahbaikan berterusan kepada prestasi kebolehannya. Algoritma ketidaktentuan tapisan ganda tiga dibangunkan bersama dengan dua dokumen iaitu katalog kesalingbolehtukaran kata (terms equivalence catalogue (TEC)) dan konsep storan yang dipertingkat (enhanced concepts store (ECS) yang mewakili tesaurus dan leksikon, untuk digunakan dengan set data Mooney Geoquery. Kesemua tersebut adalah tersedia untuk digunakan oleh para penyelidik.

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### LIST OF ABBREVIATIONS

ACE Automatic Concept Extractor

AT Ambiguous Terms

ATS Ambiguous Terms Store

CTS Conceptual Terms Store

ECS Enhanced Concepts Store

FREyA Feedback, Refinement and Extended vocabulary Aggregation

IR Information retrieval

IT Identified Term

ITS Identified Terms Store

NLI Natural Language Interface

NLIDB Natural Language Interface to Relational Database

NLP Natural Language Processing

NLTK Natural Language Toolkit

OWL Web Ontology Language

PCT Potential Conceptual Terms Store

POS Part-of-Speech Tagging

QuFA Query Formulation Assistant

RDF Resource Description Framework

SPARQL Simple Protocol And RDF Query Language

SQL Structured Query Language

TEC Terms Equivalence Catalogue

URI Uniform Resource Identifier

UT Unidentified Term

UTS Unidentified Terms Store

Wup Wu and Palmer Similarity Measure

W3C World Wide Web Consortium

XML Extensible Mark-up Language

#### **CHAPTER 1**

#### INTRODUCTION

### 1.1 Background of Study

Present day search engines provide access to information storages and return huge amounts of information in response to queries posed to them. Some of the results retrieved are usually irrelevant, requiring the users to peruse through the returned documents in order to get the information they require. In many instances, the information required is contained in more than one document, perhaps because the query posed is made up of multiple sub-topics. If the information required that are of relevance to the sub-topics are found amongst different documents, this will lead to the retrieval of all such documents (Guan, 2013).

In traditional keyword search systems, the systems are usually not aware of the context in which a question is being asked. The systems basically perform string similarity matching and thus retrieve all documents that contain the entered keywords. Therefore the user needs to know the exact keywords to use in order to obtain some relevant information. As an example, when a user enters the query "how much is apple?", the search engine is unaware of the context of the question and therefore returns all results containing apple as a fruit, apple as a computer product and even the company Apple. The user then has to sieve through the retrieved results in order to get the information desired. Presenting the user with so many documents to peruse may lead to lack of satisfaction.

The World Wide Web Consortium (W3C) introduced the notion of the semantic web, to help in overcoming the limitations found in traditional keyword systems. The W3C is an international community that develops open standards to ensure the long-term growth of the web. It is a group that sets the standard format for the semantic web. The W3C provides representations that model ontology into machine-understandable format, known as RDF, for computer applications to use in making inferences (Tauberer, 2008). The present version of the web was proposed to be extended to cater for the semantic web. In the proposed approach, data are made explicit by adding meaning to them and stored in a well-defined structure that models the meaning of information on the web (Zou et al., 2004). This is to permit semantic search of information, whereby computers will understand users' information needs and return only relevant results; such results will be based on the concepts contained in the query and not keywords (Solskinnsbakk, 2012). Semantic Web Technology allows computers and humans to interact seamlessly in such a way that when a user poses a query, it is first translated into the same format as the stored information to enable the computer to understand and process the query. The computer then retrieves the information desired, which is highly relevant to the query unlike in the case of the traditional search systems. The semantic web concept is applicable in various fields

such as machine learning, databases, information retrieval, natural language processing, etc.

The semantic web data is stored in Resource Description Framework (RDF) format. The RDF is a language recommended by the W3C for representing data on the semantic web. RDF data are stored as ontologies and represented in a triple structure of "subject, predicate, object". An ontology can be viewed as basically a collection of objects (or concepts) that exist in a given domain and the intra relationships that exist between them. Ontology concepts are usually annotated, and stored in repositories known as knowledge repositories or knowledgebases, to permit manipulation and querying. Concept notation involves various procedures of annotation that make the concept explicit e.g. addition of meaning and relationship between concepts (Ciccarese et al., 2011).

Some knowledge of formal computer languages, such as SPARQL, is required in order to work with structured information. Just as SQL is the standard query language for manipulating and retrieving information from relational databases, so also is SPARQL for knowledgebase. For information to be retrieved from the knowledgebase, the queries posed by users have to be transformed into the same format as the information contained in the knowledgebase. The semantic representation of user queries gives the search systems a better understanding of the needs of the users and therefore allows them to retrieve very relevant information from the knowledgebase. The implication is therefore that users will have to learn to use the complex syntax of structured queries in order to retrieve information from knowledgebases; this certainly is a huge challenge.

Presently, the information world is moving towards the integration of these different knowledgebases, which contain a lot of structured information. In order to facilitate access to, and to permit the utilization of the massive information stored in these ontologies, a natural language interface (NLI) is used (Habernal & Konopík, 2013; Kaufmann & Bernstein, 2010). A natural language interface (NLI) provides the platform for man and machine to interact. A user enters a query in his language and this is translated into a form understandable by the computer. The computer then processes the user's query and retrieves the exact information desired by the user. The studies in (Kaufmann & Bernstein, 2010; Tablan et al., 2008) show users preference of NLIs over formal languages. It is noteworthy that unlike search engines that return a list of web pages or some documents that may have answer to the query, an NLI provides precise answers since it is designed to locate targeted answers; therefore the results obtained are highly relevant.

Besides not having knowledge of the structure of the knowledgebase from which information is to be retrieved, majority of users do not also possess the relevant technical skills needed to deal effectively with such structured information. NLIs are therefore built to provide casual users who lack the needed technical knowledge, with some means of gaining access to the information stored in knowledge bases (Lei et al.,

2006). They are designed to deal with natural language articulation of what the user needs, and then they translate this need into a formal machine language that will determine how the desired task is to be achieved. However, language ambiguity which arises as a result of the complex nature of human language remains an issue. All NLIs have scopes and limitations that are not known to everyday users (K. Elbedweihy et al., 2015; Rangel & Aguirre, 2014). It is thus understood that users may be blind to errors that may appear in their questions. To retrieve the correct information, the queries must be written appropriately and within the scope and limits of the NLI. Some of these include adherence to syntax, challenges of inconsistencies in knowledge base and web data, limited support for negation queries, lack of full expressiveness, user guidance, etc.

The effective retrieval of any piece of information from an ontology depends wholly on the correct mapping of queries made in natural language to machine understandable form. More often than not, the query terms are expected to correctly match the ontology concepts and instance labels to be identified (the sequence in a text string must exactly match that of the backend, including whether the character is in upper or lower case). While some NLI systems attempt to automatically fix the errors in spellings, some other systems permit users to choose the ontology property names close to their intention from a list of suggestions. Both approaches have their setbacks. In the first, automatically fixing errors may lead to wrong interpretation where the supposed correction is also not right; whereas in the second, users may be confused with the property names used which result in them choosing from the suggestion list randomly and lead to inaccurate results (Calì et al., 2011; Revuelta-Martínez et al., 2013; Sharef & Noah, 2012).

This thesis describes an approach that guides the user to formulate his query in order to retrieve the correct information. In the proposed triple-filter query disambiguation approach, the user is guided to write his query right from the beginning in order to avoid errors that may be introduced into the query during the writing process. As the user keys in the words, a list of suggestions similar to what is being typed is presented to him. As the typing progresses, the words that best match the word being typed are continuously shown to the user in a wild card format. The user is able to choose from the list by clicking on the preferred word or select by highlighting with the cursor and pressing enter. The process is repeated for all the terms until the query construction is completed. After the query construction process is completed, the disambiguation process is activated. This involves a three-step process (triple-filter) that ensure that the intention of the user is clearly understood. The process clarifies all ambiguities before rewriting the query to a form that is understandable by the underlying search engine.

In order to validate the proposed triple-filter query disambiguation approach, a prototype known as Query Formulation Assistant (QuFA) was developed. The proposed triple-filter query disambiguation approach in QuFA was directly compared with the approach in FREyA (Damljanović et al., 2013) that also provides support to

users when formulating queries. Two experiments were conducted to validate the proposed approach: usability study and performance evaluation. The set of queries for the Mooney Geoquery data set were used in the experiments. The original dataset is available from ("Natural Language Learning Data," n.d.), while the data set used in this research is available from ("Datasets - Natural Language Interfaces," n.d.). Since search is an activity that is user-centric, the usability study focused on the users' experience. The user experience is quite important because it will lead to acceptance or rejection of the system by the users. On the other hand, the performance evaluation was based on an objective assessment of the effectiveness of the proposed approach to retrieve answers either automatically or by involving the user in a clarification dialogue in order to retrieve the correct answer. The effectiveness was measured in terms of precision and recall.

### 1.2 Motivation

The need to provide users who do not possess technical skills with the ability to access information stored in knowledge bases is the primary motivation for this research. The massive information stored in ontologies will be of no use if users have difficulty in accessing them. Since the information is structured, users usually do not know how to ask their questions in order to retrieve appropriate answers (Habernal & Konopík, 2013). There is therefore the need to pay attention to how the user inputs a query, in order to ease the users' information retrieval tasks.

Existing NLIs are plagued with expressivity and cognitive burden issues. Some of the few existing systems that attempt to provide guidance to users, only end up compounding the issues. The systems restrict users to the use of special terms of entities and properties (labels) which are not consistent with the understanding of the users. Users should be able to use their own vocabularies and still retrieve correct information from knowledgebases, in response to their queries. The input interface should support user expressiveness, allowing the use of terms that are familiar to the user, and not restricting the user to terms existing in the systems' vocabulary alone. This research work will attempt to provide a solution to these challenges.

Another major motivation for the research in this thesis is the need to effectively interpret user queries in order to retrieve correct answers. Most of the existing NLIs attempt to automatically correct all errors found in a user query, which sometimes lead to entity and property mismatch during the process of query translation and retrieval of answers. Sacrificing clarity in an attempt to automate all the processes of an NLI is not worth it, since this may lead to the retrieval of wrong answers. Besides, the effectiveness of clarification dialogues between humans and computers should not be disregarded in an attempt to achieve automation. This research therefore intends to propose an approach, and provide a tool based on the proposed approach, that is effective in interpreting user query. Since search is a user centric activity, the user needs to be incorporated into the search process in order to ascertain his intention. This will lead to correct interpretation of the user query, and result in the effective retrieval of desired information.

#### 1.3 Problem Statement

The rise in the volume of structured data on the web poses a challenge of how to access and utilize the information in knowledgebases. It also threatens the very existence of present day search engines that are primarily keyword-based. These search engines retrieve a lot of documents that are irrelevant to the queries posed by users because they do not take the context of the queries into consideration. If they are to survive, they will have to adapt to the paradigm of the semantic web.

The semantic web technology was introduced in response to the limitations of the present search engines that are based on keyword. It converts data into structured format that are stored in knowledge repositories. However, knowledge of SPARQL, a formal computer language, is required in order to effectively retrieve the information stored in knowledgebases. Users will need to know the structural representation of the documents in the knowledgebase, so that they can formulate their queries in the same pattern, in order to retrieve the desired information (Jarrar & Dikaiakos, 2012). To overcome this challenge, users query input in natural language has to be transformed into the same format as the documents in the knowledgebase.

Natural language interfaces (NLI) were introduced to provide a platform for users to use natural language to retrieve information from knowledgebases. Over the years, several natural language interfaces have been built in order to facilitate access to ontologies by casual users. Although a good interface is expected to support user expressiveness (K. Elbedweihy et al., 2015; Pazos R. et al., 2013), these NLIs have scopes and limitations which casual users are unaware of, and they also impose some restrictions on users. This results in a mismatch between what the user expects of the NLI and the actual capabilities of the system (Kaufmann & Bernstein, 2010; Abraham Bernstein & Kaufmann, 2006). As such, there is the need to overcome these constraints in order to ease users' information retrieval tasks.

During the process of query construction, some of the existing NLIs provide user guidance features such as the use of auto-complete and predictive text writing (Ferré, 2016; Llopis & Ferrández, 2013; Revuelta-Martínez et al., 2013; Calì et al., 2011). All of these approaches have their shortcomings. The use of auto-complete feature is best suited for information retrieval tasks in a domain dependent system where the choices are limited: it provides assistance to carry out configured tasks. To adapt this approach to another domain will require heavy customization. Also, providing suggestions which are made up of special terms of entities and properties (labels) that are not consistent with the understanding of the users, will only lead to more confusion on the part of the users.

Ambiguity in natural language is an issue for natural language interfaces. Although some existing NLI systems permit users to choose the ontology property names close to their intention from a list of suggestions (Damljanović et al., 2013; Lopez et al., 2012) the hype in automation has led to attempts by recent researches (Kadir & Yauri,

2017; Khiroun et al., 2014) in natural language interfaces to automatically resolve all ambiguities found in user queries. Both approaches have their setbacks. In the first, users may be confused with the property names used which result in them choosing from the suggestion list randomly and lead to inaccurate results (Sharef & Noah, 2012). In some cases (Damljanović et al., 2013; Llopis & Ferrández, 2013) suggestions that are supposed to help the dialogue between the computer and the user add cognitive burden on the user; this is counter-productive. Whereas in the second case, automatically fixing errors may lead to wrong interpretation where the supposed auto-correction is also not right (Kadir & Yauri, 2017; Khiroun et al., 2014); it results in entity and property mismatch. This research is concerned about guiding the user to achieve accurate spellings in the first place, since automatically correcting all errors found in a user query sometimes lead to entity and property mismatch during the process of query translation and retrieval of answers.

Correctly interpreting user input queries remains a major challenge for NLIs. Although the goal of semantic search is to give users the capability of expressing their information needs using full natural language, the inherent ambiguity in natural language is still a hindrance to this realization. Therefore, in order to correctly interpret the input query, it is rewritten (Craswell et al., 2013; Purnamasari et al., 2016). Query rewriting is aimed at the correct interpretation of input queries in order to effectively retrieve the correct information. In some approaches such as in (Damljanović et al., 2013), the user is put in control of the query rewriting process, however, this is not suitable for casual users. The users will have to know about semantic technologies and be familiar with the ontology being queried in order to effectively rewrite the query. To rewrite queries in other approaches such as (Craswell et al., 2013) require the use of a large anchor graph that serves as a linguistic resource. The demerit here is that the input query needs to exist within the anchor data. Consequently, if there is no match, then the reformulation fails. While query rewriting improves search relevance, it is actually improving recall over precision (Daniel Tunkelang, 2017; Hugh E. Williams, 2012). There is therefore the need to ensure improved precision through query reformulation so that users will be satisfied with natural language search systems (NLIs).

### 1.4 Research Objectives

Some challenges have been outlined in the previous section. To overcome these problems, this research focusses on the following objectives:

- (1) To enhance correct query formulation by guiding the user through the query writing process, using domain space based query authoring service.
- (2) To propose a new disambiguation approach that will improve the effectiveness of query interpretation.
- (3) To evaluate the overall approach of the research through a prototype, by testing its usability and its effectiveness (in terms of precision and recall).

### 1.5 Research Scope

For the purpose of this thesis, the proposed approach is limited to the provision of support for free text queries for domain based NLIs. It will serve as a bridge between the user and the NLI. The proposed approach will support users during query writing process by providing the users with domain based suggestions. It will also attempt to resolve ambiguities found in their queries through clarification dialogues and/or automatically. The proposed approach will neither translate input queries into structured queries nor retrieve answers; instead, the input queries will be reformulated (after resolving ambiguities) and passed on to the underlying search engine (NLI) that will retrieve the required information.

#### 1.6 Research Contribution

The major contributions from this research are as described below:

- (1) The proposed approach provides a means of exploring the domain space without the need for knowing the exact conceptual terms used in storing the information in knowledgebases. Before a domain knowledge is stored in a knowledgebase, the domain concepts are first annotated. The concept notation includes adding entity properties and relationships using labels that are not readily understood by humans. In the proposed approach, these labels are completely hidden but the user could have a good grasp of the content of the ontology by exploring the equivalent knowledgebase terms that are used to enrich the conceptual terms.
- (2) The proposed approach permits the engagement of the user in clarification dialogues in order to ascertain the intention of the user, and does not require users to accept system based suggestions. When ambiguities such as spelling errors (typos) are allowed to be automatically corrected, they may lead to entity and property mismatch during the process of retrieving an answer, due to wrong interpretation of the input query. The effectiveness of the human-computer dialogue leads to the effective retrieval of desired information, as such, it is not worth sacrificing clarity in order to achieve automation.
- (3) The proposed approach inculcates a learning mechanism that continue to automatically learn from user queries and continuously improves its performance capability. Once an ambiguity is successfully resolved, it is automatically associated with its equivalent concept in the knowledgebase. Therefore, when next the same term that was earlier considered to be ambiguous in a query is encountered, it will automatically be recognized.
- (4) In the course of this research, a tool (besides the proposed prototype system), some documents and some algorithms were developed in order to attain the objectives of the research. The tool, automatic concept extractor (ACE) as the name implies, extracts concepts from a list of competency questions. It is available for use by other researchers that may need to extract concepts from

documents for the purpose of their work. The documents that were developed are the terms equivalence catalogue (TEC) and the enhanced concepts store (ECS). These two documents represent the thesaurus and the lexicon for use with the Mooney Geoquery dataset. The algorithms for concepts identification, triple-filter disambiguation, computing intermediate query and overall approach were also developed. All of these are available for use by other researchers.

### 1.7 Thesis Organization

The structure of remaining parts of this thesis is as follows:

Chapter 2 provides an overview of the semantic web and information retrieval. It then discusses natural language interfaces as tools for semantic search. It also identified and analyzed some of the challenges faced by natural language interfaces in supporting casual users to retrieve desired information.

In Chapter 3, the methodology of the approach used in this research is provided. It describes how the research problems were identified, the design of the proposed solution to the identified challenges and the process of validating the proposed solution. Chapter 4 presents a detailed discussion of the proposed triple-filter query disambiguation approach. The details of how user intention is ascertained and how a query is interpreted using the proposed approach are provided.

A detailed elaboration of the evaluation of the proposed triple-filter query disambiguation approach is presented in Chapter 5. The proposed approach is compared with the approach presented in FREyA, based on system usability and performance evaluation. Comprehensive experiments and the results obtained are presented here, along with detailed discussion and analysis of the results.

Finally, Chapter 6 presents the conclusion reached in regards to the proposed triplefilter query disambiguation approach described in this thesis. It summarizes the contributions of this research and provides plans for future work.

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