



UNIVERSITI PUTRA MALAYSIA

***ASSESSING UNIVERSAL DESIGN PRINCIPLE APPLICATION
ON CHILDREN PLAYGROUND AT LAKE TITIWANGSA PARK,
KUALA LUMPUR***

MARAL JAFARI

FRSB 2014 9



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LUMPUR**

By

MARAL JAFARI

**This thesis submitted to the School of Graduate Studies, Universiti Putra Malaysia,
in fulfilment of the requirements for the degree of Master of Science**

August 2014

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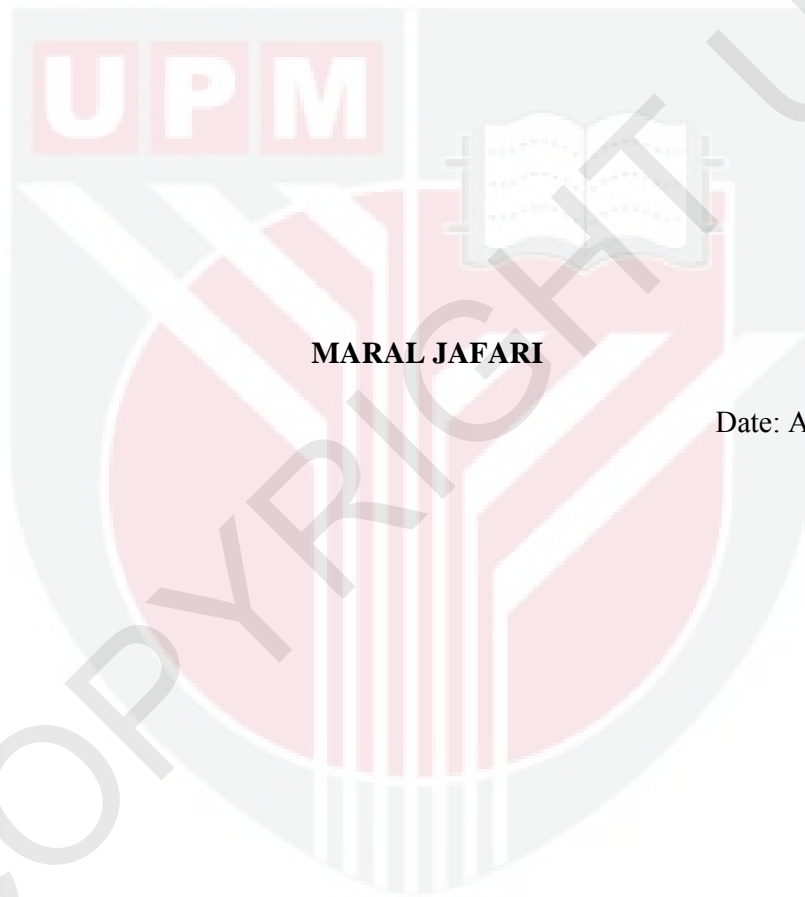
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DEDICATION

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MARAL JAFARI

Date: August 2014

Abstract of thesis presented to the Senate of Universiti Putra Malaysia in fulfilment of the requirement for the degree of Master of Science

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August 2014

Chairman: Mohammad Yazah Bin Mat Raschid PHD
Faculty of Design and Architecture

The scope of this study includes all children with or without disability specific children with disability issues and the true concept of the Universal Design (UD) principle, as well as the value of playgrounds in the urban parks. The disabled children often face problems when utilising the public playgrounds participating in the activities and enjoying the areas due to the lack of sufficient equipment and space to supply their needs. The aim of this study is to examine the extent to which the children playground in Lake Titiwangsa Park, Kuala Lumpur has incorporated the UD principle and designed with ergonomic in the planning and designing the play equipment to support the all children with different disability ranging in age from 3 to 10. Physical site observations process such as the facilities measurement according to UD principle and ergonomic assessed with photographic documentation were conducted in Lake Titiwangsa Park playground apart from the semi-structured interview with the eleven experts in children playground design involve the landscape designers and policy makers. The data analysis techniques involved descriptive as well as the thematic analysis respectively for physical observation and semi structured interview. The results of this study demonstrate that despite the effort to incorporate the UD characteristics to support the all children with different ability in Lake Titiwangsa Park playground in, the integration of UD is found to be still lacking due to poor knowledge and understanding among designers and policy makers on UD principles and also their negative attitude sets towards the disabled children. The current thesis has not only assessed the physical playground equipment design in Lake Titiwangsa Park in relation to use of UD principle and ergonomic in supporting all children but also documented the comprehension of the UD amongst the designers and policy makers through their cognitions and experiences. The results of this thesis are however limited to the physical equipment, accessibility and the application of seven principles of the UD. Conclusively, this research finding could contributes to creating attentiveness and knowledge to designers and

policymakers to holistically incorporate the UD principles as way forward to enhance the development of the facilities for the disabled and abled in the future.



Abstrak tesis yang dikemukakan kepada Senat Universiti Putra Malaysia sebagai memenuhi keperluan untuk ijazah Master Sains

**MENILAI PERMOHONAN REKABENTUK UNIVERSAL TAMAN
PERMAINAN UNTUK KANAK KANAK DI TAMAN TASIK
TITIWANGSA, KUALA LUMPUR**

Oleh

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Skop kajian ini termasuk isu-isu tertentu kanak-kanak dengan atau tanpa kecacatan, konsep sebenar prinsip Reka Bentuk Universal dan nilai reka bentuk taman permainan di taman-taman bandar. Kanak-kanak kurang upaya sering menghadapi masalah semasa menggunakan kemudahan taman permainan awam, terlibat di dalam aktiviti-aktiviti dan menikmati kawasan kerana kekurangan keperluan peralatan dan kawasan yang mencukupi untuk keperluan mereka. Tujuan kajian ini adalah untuk menilai sejauh mana taman permainan kanak-kanak di Tasik Titiwangsa Park, Kuala Lumpur menggabungkan ciri-ciri Reka Bentuk Universal di dalam perancangan dan reka bentuk peralatan permainan bagi menyokong kanak-kanak dengan atau tanpa kecacatan yang berumur 3 hingga 10 tahun. Proses pemerhatian fizikal tapak yang melibatkan pengukuran kemudahan dan pengambilan gambar telah dijalankan di Taman Tasik Titiwangsa selain daripada temu bual separa berstruktur dengan pakar di dalam reka bentuk kemudahan permainan kanak-kanak termasuk pereka arkitek landskap dan pembuat dasar. Teknik-teknik menganalisis data melibatkan kaedah analisis deskriptif dan juga tema masing-masing menurut turutan setiap kaedah. Keputusan kajian ini menunjukkan bahawa walaupun terdapat usaha untuk menerapkan ciri-ciri reka bentuk Universal untuk menyokong kanak-kanak dengan atau tanpa kecacatan di Taman Tasik Titiwangsa, integrasi Reka Bentuk Universal didapati masih kurang di Malaysia kerana kekurangan pengetahuan dan kefahaman dalam di prinsip Reka Bentuk Universal di kalangan pereka dan pembuat dasar serta sikap mereka terhadap kanak-kanak kurang upaya. Tesis ini bukan sahaja menilai reka bentuk fizikal peralatan taman permainan di Titiwangsa Park berhubung dengan penggunaan prinsip Reka Bentuk Universal menyokong kanak-kanak kurang upaya tetapi juga mendokumentasikan pemahaman rekabentuk universal di kalangan pereka dan pembuat dasar melalui pengalaman mereka. Hasil tesis ini bagaimanapun terhad kepada peralatan fizikal dan pengaplikasian empat prinsip reka bentuk sejagat. Kesimpulannya, hasil penyelidikan ini akan menyumbang ke arah mewujudkan perhatian dan pengetahuan untuk pereka dan pembuat polisi menggabungkan prinsip

UD secara holistic sebagai satu jalan ke hadapan dalam meningkatkan pembangunan kemudahan untuk orang kurang upaya di masa hadapan.



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I would also like to thanks my family especially may parents who have been supporting me in terms of providing morale and motivation to complete the thesis in time.

APPROVAL

I certify that an Examination Committee has met on 3 March 2014 to conduct the final examination of **Maral Jafari** on her **Master** thesis entitled “Assessing the Universal Design Quality of Playground for Physically Disabled Children in Lake Titiwangsa Park, Kuala Lumpur.” in accordance with the Universities and University College Act 1971 and the constitution of the Universiti Putra Malaysia [P.U (A) 106] 15 March 1998. The Committee recommends that the student be awarded the degree of Master of Science.

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LISTS OF ABBREVIATIONS

Universal Design	UD
National Institute on Disability and Rehabilitation Research	NIDRR
Product Safety Commission	CPSC
Kuala Lumpur Structure Plan	KLSP
Malay abbreviation for ‘Orang Kurang Upaya’	OKU
Union of the Physically Impaired Against	UPIAS
Dewan Bandaraya Kuala Lumpur	DBKL
Departments of Standards Malaysia	DSM
Malaysian Standards	MS
Draft International Standard	DIS
Accessibility Standards	ASA

CHAPTER 1

INTRODUCTION

1.1 Introduction

The first section of this chapter introduces the research background, statement of the problem, as well as the aim, objectives, and assumptions of this study. It also outlines the qualitative research approach employed within the case study methodology. Furthermore, the final section of this chapter elaborates on the scope, outcomes, and significance of the conducted research along with outlining the thesis structure.

1.2 Background of the Study

The concept of the Universal Design (UD) has changed the minimum standards for the building codes to incorporate products as well as building features, which to the greatest extent possible, can be used by everyone (Mace, 1997). Today, plans which follow the UD model; for objects and spaces used by the public, integrate elements that address as many needs as possible to accommodate the broadest spectrum of the users instead of the selected groups (Rodman, et al. 2010). Two public samples of the UD include the accessible picnic table and the common accessible ramp that are used in conjunction with the stairs. Together, they are usable by a majority of people irrespective of their abilities (Mace, 1997).

The UD influences the values that support national and regional planning significances and it can be added as a principle at any stages of planning system which create functional, inclusive, responsive, and sustainable towns (Scotia, 2013). According to Falvo (2007), the UD is defined as a concept that rose to popularity in the past era. It is also defined as creating products beneficial for many people and applied to specific requirements of the populations and those with varied preferences or learning styles. This concept applies to the design of physical environments, interfaces, and products. Parallel to this, Play and learning Adaptable Environment (1993) pinpointed that a community which is planned and designed to accommodate all of its citizens would celebrate the potential, quality of life, and diversity of abilities. Such a community also reaps social and financial benefits when the citizens can enter businesses, cross streets, attend games and concerts, or participate in outdoor recreations (Scotia, 2013).

The organizational model called UD combines the accessibility, adaptability, inclusivity, and freedom from barriers to allow all the degrees of sensory awareness,

all types of movements, and all levels of physical and intellectual functions (Play and learning Adaptable Environment, 1993). It needs to be underlined that the disability cannot be considered in isolation. Indeed, it cuts across all the aspects of a child's life having very different implications at various stages in a child's life cycle (United Nation Children's Fund, 2007). In addressing such a challenge, this study endeavours to make inclusive of the UD principles to support both stages of the child's life cycle. As Perry (2001) stated, "Play takes many forms, but the heart of the play is pleasure – an important component in learning".

Many specialists, however, agree on a working approximation of giving a minimum benchmark of 2.5 per cent of children aged 0-14 with self-evident moderate to severe levels of sensory, physical and intellectual impairments (United Nation Children's Fund, 2007). The world organization further stressed that underestimating the potential of children with severe or complex impairments is perhaps the greatest obstacle: experience has revealed that all the children can be helped to find the means to express meaningful choices and preferences. Consistent with this, Imrie and Hall, (2001) established that the policies, values, and practices of the individuals who are responsible in creating the built environment would also contribute to the people with disabilities excluding from the mainstream. Similarly, the ones who manage a public space or a public building can be seen as a noteworthy agent in providing the visitors with a conspicuous barrier-free environment. As a consequence, it is indispensable to take into account the risk of the playground injury which gives a rise to the number of inappropriate usage from the playground tools.

In all fairness, if it is possible for children to be encouraged to use the equipment appropriately through supervision, they will accordingly experience fewer injuries (Chelvakumar et al. 2010). On the other hand, children with disabilities are faced with many challenges affecting their future social lives and spiritual health, such as poor facilities into their peers play. The Playgrounds are old-style sites for the communications of the youth while the playground designs often times need different children to use the equipment and sit on the side-lines (Sharika et al. 2003).

A model was proposed by Ripat and Becker, (2012), exhibited in Figure 1.1, for having great playground experiences, play, and usability with active and overlapping concepts to encourage inclusivity. They mentioned that for studying the 'Playground' theme, it is essential to emphasize the significance of the playground and the person's experiences underline the developmental physical and social aspects. The outdoor play is considered as a key occupation of the children while the occupational therapists have a role in promoting the usable environments for all of the children.

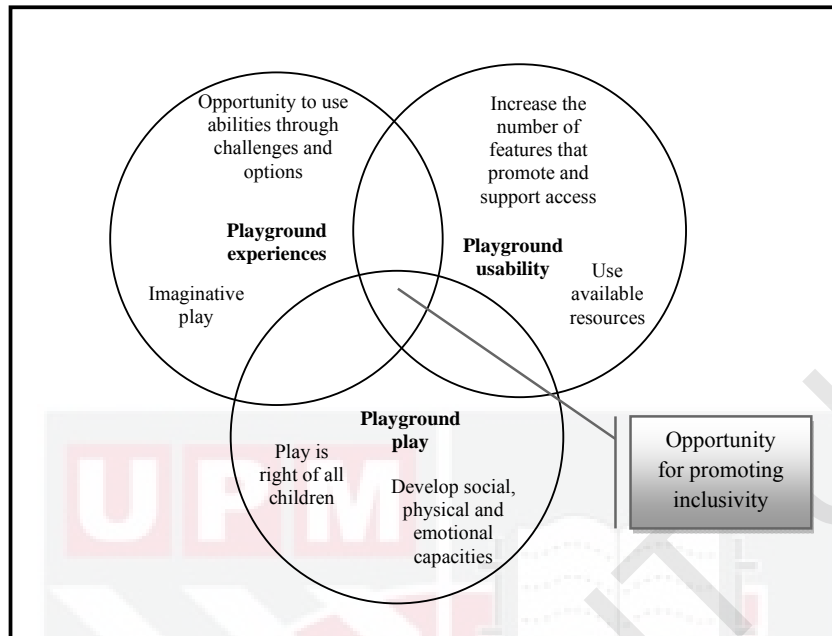


Figure 1.1. Playground Experiences Play and Usability as Trans active and Overlapping Concepts to Promote Inclusivity.

Source: (Ripat and Becker, 2012)

Ripat and Becker (2012) highlighted that during the past two decades, the literature that has emphasized the chances for all the children to play has decreased while the focus has been directed more on children's participation in scheduled and academics activities (Quisenberry et al, 2002). Meanwhile, the USA Affiliate of the International play association (2012) and (Ginsburg, 2007; and Hillary Burdette, 2005) asserted that most children have passive play opportunities, such as playing computer games and video games. Ripat and Becker (2012) also displayed the model for having great playground experiences, play, and usability with active and overlapping concepts to encourage inclusivity.

The necessities of promoting inclusive playground experiences have initiated the study to investigate the UD quality and ergonomic guild lines in Lake Titiawangsa Park playgrounds. As a landscape designer, it is imperative to understand the challenges and opportunities of incorporating the UD principles to improve the facilities for supporting all children. There is a need to assess whether the play equipment for the all children with any ability in the playground areas in Malaysia is being met in terms of ergonomic and UD principle by specifically selecting the Lake Titiawangsa Park playground, a premier public park in Kuala Lumpur as the representative case study area.

It is imperative for this study to fill the knowledge gap in designing a playground appropriate for both the physically disabled children and the able children. This

relates to the notion that the UD principles as well as ergonomic guidelines should be applied in the playground equipment to create a holistic inclusive design for all the children regardless of their health status. In the case of this study, the terms of guidelines specified in the Consumer Product Safety Commission (CPSC) playground handbook and the Universal Design Principles (UDP) will be extensively used as references.

1.3 Statement of the Problem

Many studies have confirmed that the number of individuals with disabilities is on the rise. To be precise, the number of young individuals is escalating correspondingly giving a rise to the needs of the individuals with disabilities. As society ages, those who are responsible for constructing the barriers will become aware of their actions and what our culture defines as “normal” will continue to evolve (Devlin, 2010). It is now the time to take a measure and become educated on the principles and applications of the Universal Design and Accessibility (Devlin, 2010). To date, there is insufficient incorporation of the UD in the design education as the majority of the participants do not know the concept and its content (Helvacioğlu & Karamanoğlu, 2012). According to Bickenbach (Bickenbach et al, 1999; Metts, 2004), this issue could be a result of ignorance in the policy making system and the physical barriers they encounter in the built environment as well as a lack of the designer’s awareness of the UD. Moreover, Imrie and Hall (2001) contend that the policies, practices, and values of the professionals who create the built environment are the main contributors to the barriers in architecture (Imrie and Hall, 2001).

As a result, the lack of the UD implementation in most projects has resulted in ignoring the disabled individuals’ needs; especially the children. In line with the Kuala Lumpur Structure Plan (2020), the standards of provision of facilities and utilities in low cost housing such as children’s playgrounds including Lake Titiwangsa Park, reading rooms, community facilities and open space are inadequate to meet the needs of the residents. Although there are local parks, children playground, soccer fields are not distributed in the strategic zones evenly according to the population distribution. In many cases, even though the community facilities are adequately provided, they are under-utilized due to inadequate maintenance, vandalism, and poor accessibility. This situation has particularly affected some children’s playgrounds, soccer fields and sport facilities. To compound the issue, the need for the special schools as well as playground soccer fields for the disabled children must be also planned to meet the required criteria such as selecting suitable locations and decent designs with adequate provision of facilities and equipment (DBKL, 2004).

Designing for all the children means creating the environment to be usable by all the children without the need for adaptation. It also implies that the environments are

free from both physical and social barriers (Imrie and Hall, 2001). The subsequent list of key elements can be used by designers, architects, and early childhood staff in creating the environments that are inviting and functional to every child (White et al. 2008; and white & Stoecklin, 1998). Existing standards and guidelines are inadequate to prevent injuries which are a major source of morbidity on playgrounds (Vollman et al. 2009). Pre-conceptions or lack of open discussions on disability sometimes results in children with disabilities being overlooked in the planning and provision of the services (Devlin, 2010).

While designing for children, perceiving the special needs would enable the designers to improve good products in direction of developing both mental activities and creativity (Amouzegar, et al 2010). Corresponding to this, Yilmaz & Bulut (2007) elucidated that more efficient playgrounds where children can play securely must be constructed. It is also pronounced that improving and constructing well-equipped public Playgrounds for children with disabilities in Malaysia's public playgrounds is indispensable (Soltani et al. 2012). Furthermore, the society should commence the inclusion and removal of negative barriers from the able bodied and disabled ones towards each other, from the individuals' early age or childhood (Abdou, 2011). Therefore, it is imperative for this study to fill the gap between disabled and abled children in playground areas with the notion that the UD principle should be applied to the playground equipment with the aim of creating a holistic inclusive design for children.

1.4 The Aim and Objectives

The aim of this study is to assess the UD qualities and ergonomic guild lines for the physical equipment and accessory facilities of the children playgrounds in Lake Titiwangsa Park in order to evaluate the most appropriate design for children. It is vital to understand the extent to which the universal playground design principles and ergonomic guild lines have been incorporated in order to support all able and disabled children. In a macro perspective, the study will also provide the insight on the method by which the playgrounds in Malaysia incorporate the UD principles by referring to Lake Titiwangsa Park play ground as the selected case study area.

In accordance with the research questions, the following objectives will be achieved in this study:

1. To assess the physical equipment and accessibility of children playground in Lake Titiwangsa Park in accordance to the universal design principle and ergonomic guidelines.

2. To understand the experts and policymakers' views on the integration of the UD design principles and the barriers in the design of children playground in Lake Titiwangsa Park.

1.5 Research Question

Based on the aforementioned problem, this study has established two research question as follows:

RQ1: What are the prevailing physical UD principle and ergonomic guidelines which are being implemented in the existing playground equipment in Lake Titiwangsa Park?

RQ2: What are the experts and policy maker's views on the integration of the UD design principles and barrier on in Lake Titiwangsa Park children playgrounds?

1.6 The Expected Outcomes

This study provided a theoretical foundation determining the extent of the integration of the UD principles in Lake Titiwangsa Children playground in supporting the all children along with several recommendations to improve the playgrounds. It evaluated the physical equipment as well as accessories in the playgrounds and validates the manner the UD principle has been used to design the playground. The study evaluated playground the design guidelines based on the UD principles and ergonomic guild lines in order to evaluate the most appropriate design for children. Most importantly, it also highlighted the necessity of understanding the children's rights and the UD knowledge for future playground project implementations.

The case study research methodology is categorized into five major components, namely the research questions, proposition, the unit of analysis, and the criteria for linking the data to proposition as well as the criteria of interpreting the findings as highlighted in (Figure 1.2.) it will be explain in chapter 3.

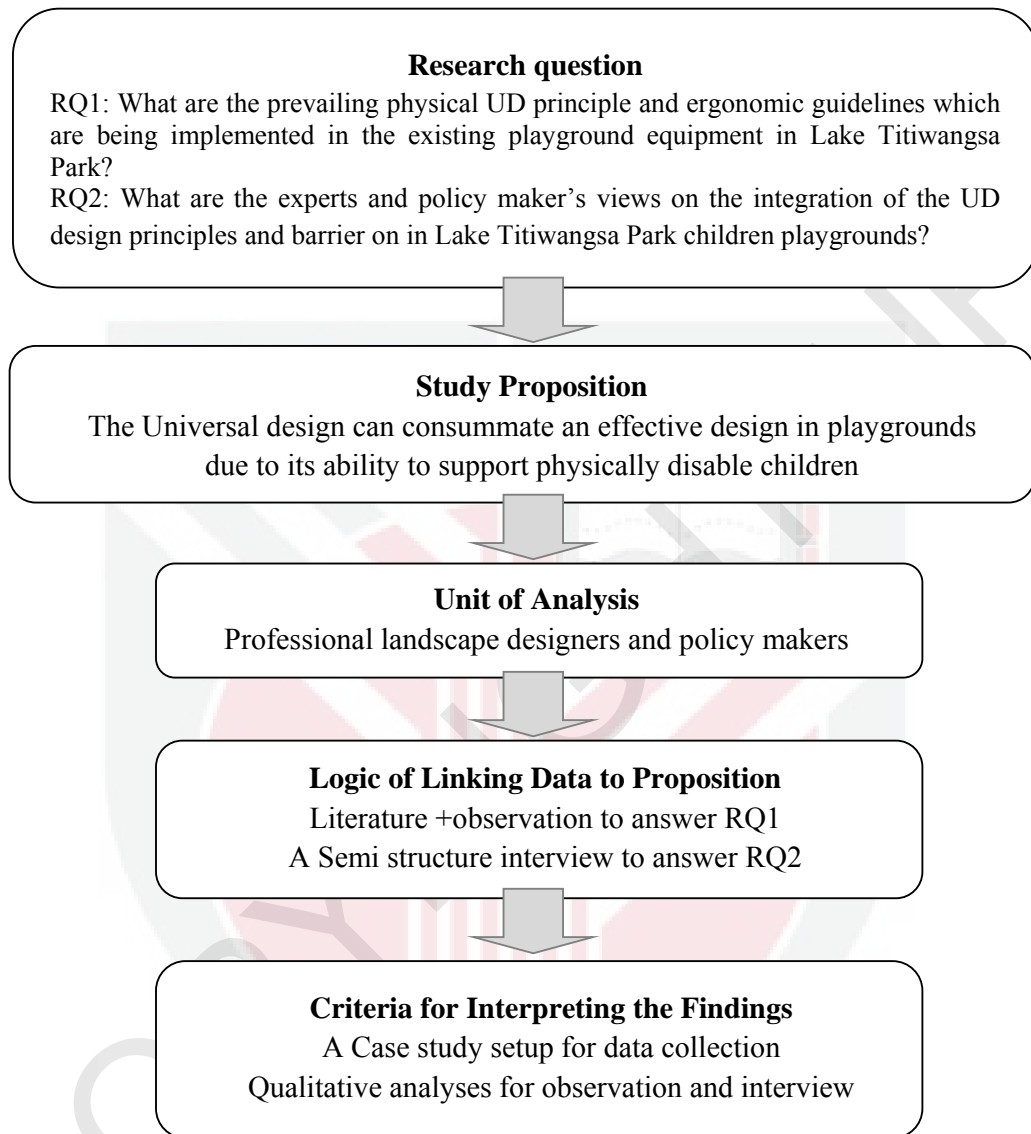


Figure 1.2. Five Components of the Case Study to Summarize the Research Design

Source: (Author, 2013)

1.7 Structure of the Thesis

This thesis is divided into six chapters. Chapter 1 introduces the research background, statement of the problem, the aim and objective along with the research assumptions. In effect, Chapter 1 acts as a guideline for the research subsequent stages of actions.

Chapter 2 reviews the relevant literatures and reputable theories of the related filed majorly dealing with the UD, playgrounds, ergonomic, and the case areas. Finally, the chapter summarizes the important findings in the literature.

Chapter 3 describes the methodological framework and approaches adopted in this study, the conducted research process, and the way the inquiries were structured. It highlights the qualitative facet of the study and enumerates the conducted case study inquiries which include observations and interviews to address the predetermined sub-research question. The chapter ends with supporting the reliability and validity of the conducted experiment.

Chapter 4 presents the study's results and analysis in the physical observation data collection process. Meanwhile, the qualitative data analysis will reply the descriptive analysis of the data collected. It also includes the discussions of the main findings of the observation method.

Chapter 5 presents the study's results and analysis in the interview data collection method. The qualitative data analysis employed is the thematic analysis. This chapter also discusses the main findings related to the interviews with the design experts and policymakers.

Finally, in chapter 6, a summary of the whole thesis and its main findings are presented along with discussing the outcomes of this case study and presenting the findings associated with the three sub-research questions. It also highlights the significance of incorporating the UD principles to playgrounds and makes recommendation for further studies to be done in the research study area.

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